

# 2023 PLAYBOOK



# INSTALL 3

# INSTALL 3

(OPEN FIELD / BASE OFFENSE)

## RUN SCHEME

22/23  
22/23 GATOR,  
TRUCK (HOT/COLD)

## PROTECTIONS

PURPLE 24/25

## PASS CONCEPTS

BUNCH MESH  
MARKER  
PACERS  
THUMB

## FORMATIONS

STACK  
BUNCH  
KING/QUEEN STACK  
QUAD ST

## RUN RELIEF & RPO

## PURPLE (PAP)

12/13 P	22/23 P
14/15 P	-
16/17 P	26/27 P

## MOTION

T RETURN  
JET

## QUICK GAME

## SCREENS

ROCKET/LASER GT



# 2023 PLAYBOOK



# JET

# JET

X

F



Y

Z

Q

T

DOUBLE RT JET

## COACHING POINTS:

**SNAP COUNT:** MUST BE FAST SNAP, CENTER MUST SNAP BALL AS SOON AS THE QUARTERBACK CALLS FOR IT.

**MOTION:** MUST GIVE YOURSELF SPACE FROM THE TACKLE TO GET TO FULL SPEED. ONCE YOU GET TO TACKLE AIM FOR BEING HALFWAY BETWEEN CENTER AND QUARTERBACK. IF NOT A FLY SWEEP CONTINUE INTO COMET RELATIONSHIP.

**EXAMPLE PLAY:** DUAL F QUICK ZORRO ODD COMET

# 2023 PLAYBOOK



# RUN GAME

# RUN GAME

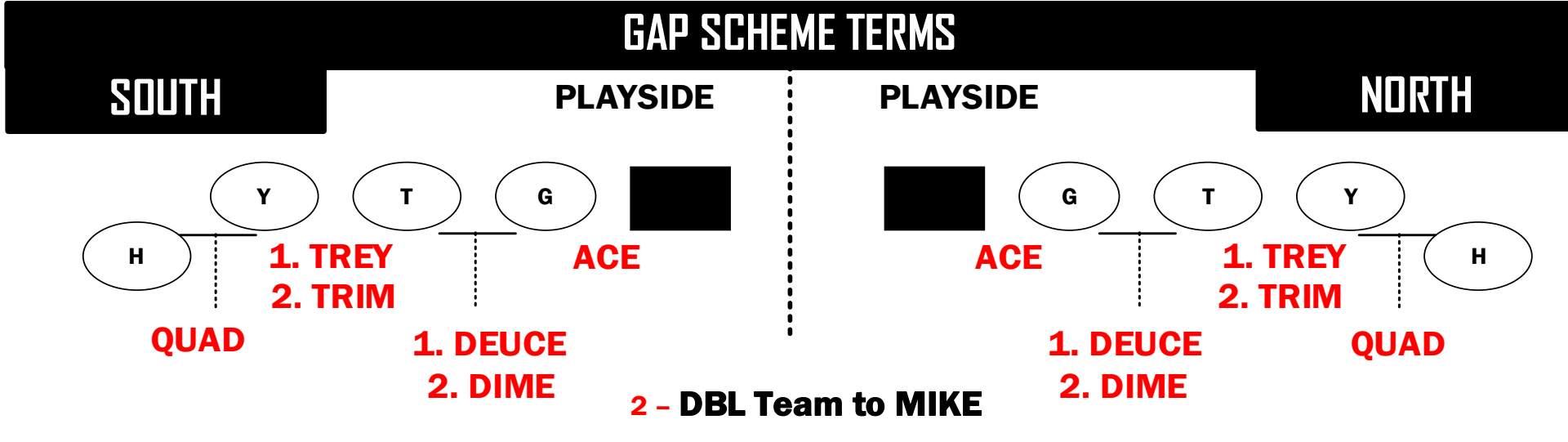
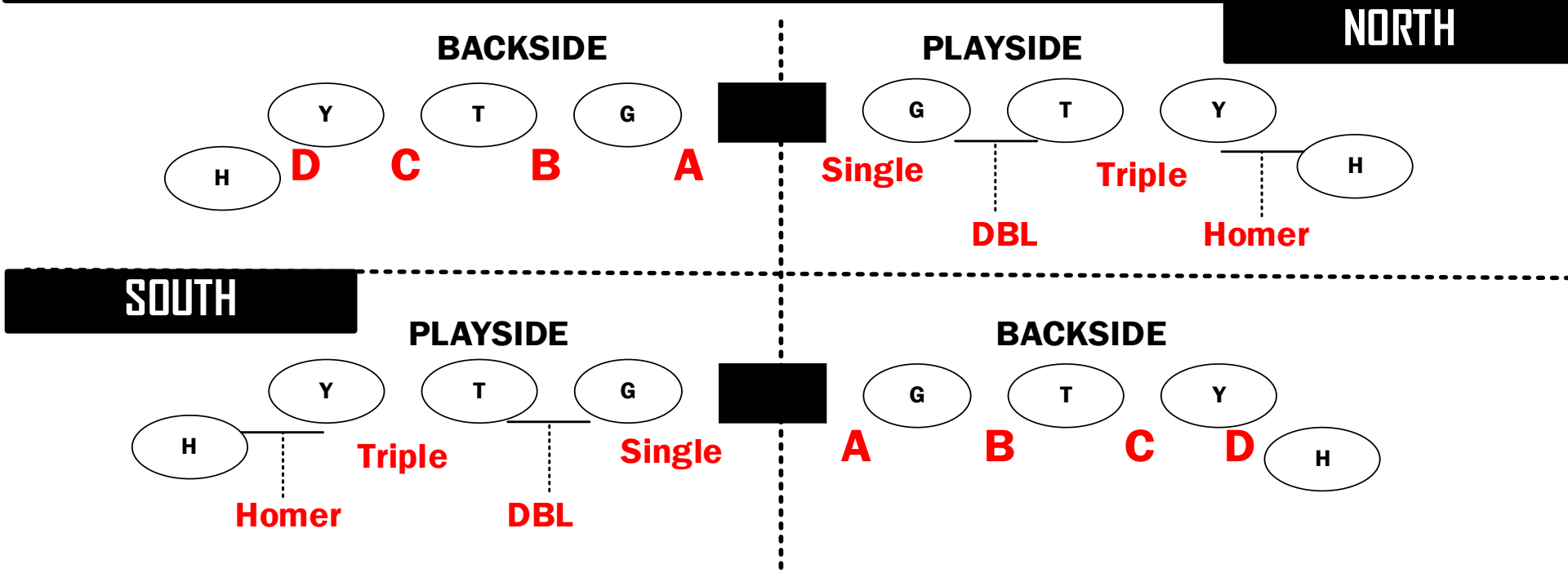
- **22/23**
- **22/23 GATOR**
- **TRUCK**

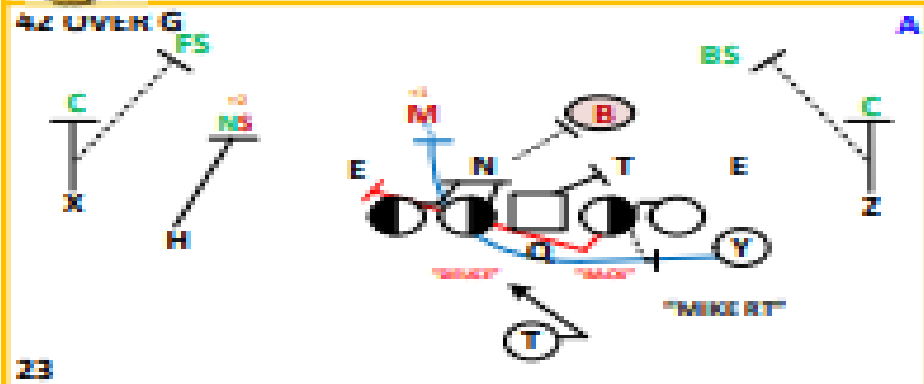




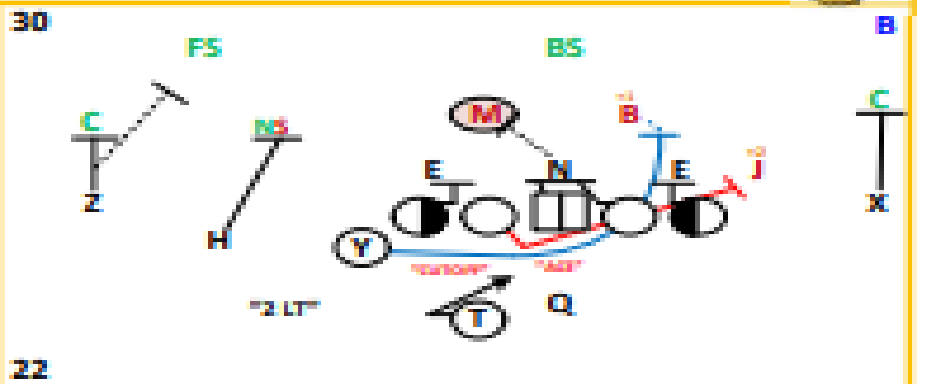
# BLOCKING BREAKDOWN

## ZONE BLOCKING CALLS





23



22

**DESCRIPTION:** 2-BACK COUNTER-GAP RUN TO THE OPEN SIDE

**DECLARATION:** VS 4 DOWN = 2<sup>ND</sup> LB IN THE BOX  
VS 30 = 2<sup>ND</sup> LB IN THE BOX

POS.	RULES / CALLS	ALERTS	COACHING POINTS
PST	B-GAP BLOCKER OG COVERED = <b>DEUCE</b> TO DECLARED OG UNCOVERED = <b>GAP</b> TO DECLARED	" <b>DOB</b> " = BEAR TWO ON L.O.S. = " <b>MAN</b> "	
PSG	A-GAP BLOCKER UNCOVERED = <b>BLOCK NOSE / ACE</b> TO DECLARED COVERED = <b>DEUCE</b> TO DECLARED	" <b>DOB</b> " = BEAR	
CTR	BACKSIDE A-GAP TO B-GAP BLOCKER HEAD UP = <b>ACE</b> TO DECLARED BS SHADE = " <b>BACK</b> "	" <b>DOB</b> " = BEAR " <b>CHORE</b> " = A-GAP LB WALK-UP	<b>OFF</b> = OVERHANG BACKSIDE
BSG	PULL AND KICK OUT E.M.O.L.		
BST	B-GAP SEAL HINGE	" <b>DOB</b> " = BEAR " <b>CHORE</b> " = A-GAP LB WALK-UP	<b>ACE</b> = CUTOFF B-GAP
BSTE	PULL FOR +1 SPOT		
PS			



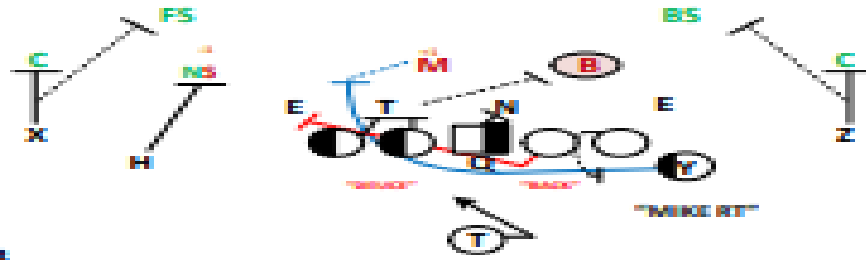


# UAPB FOOTBALL



42 UNDER

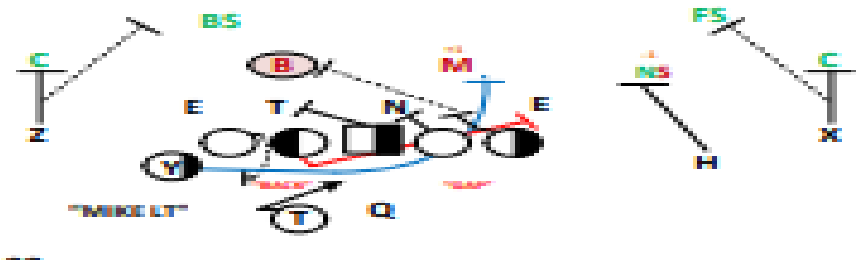
A



23

42 OVER

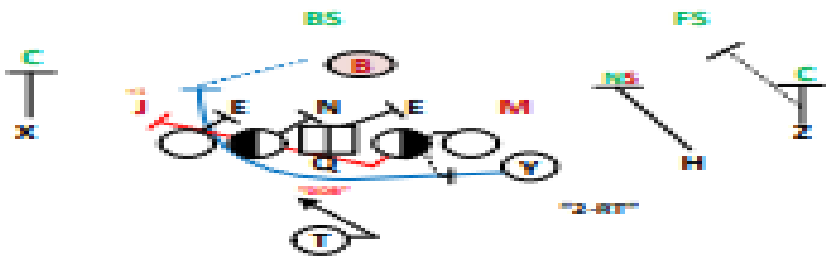
B



22

CUB

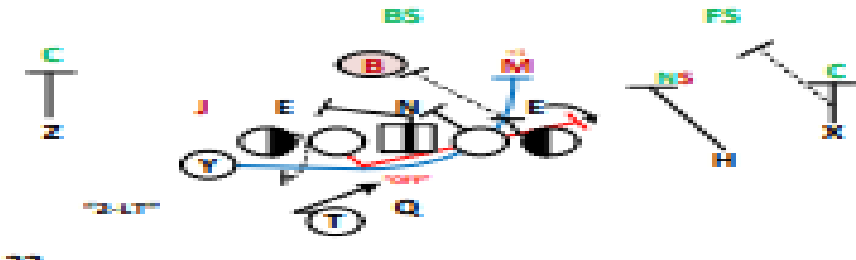
C



23

30

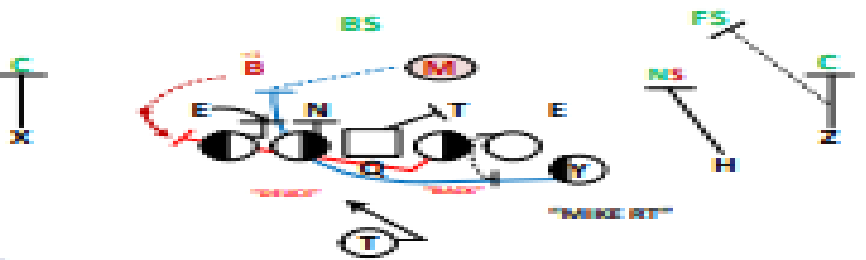
D



22

42 OVER G

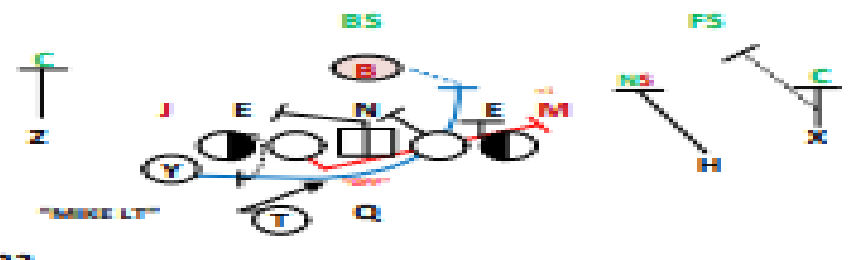
E



23

30

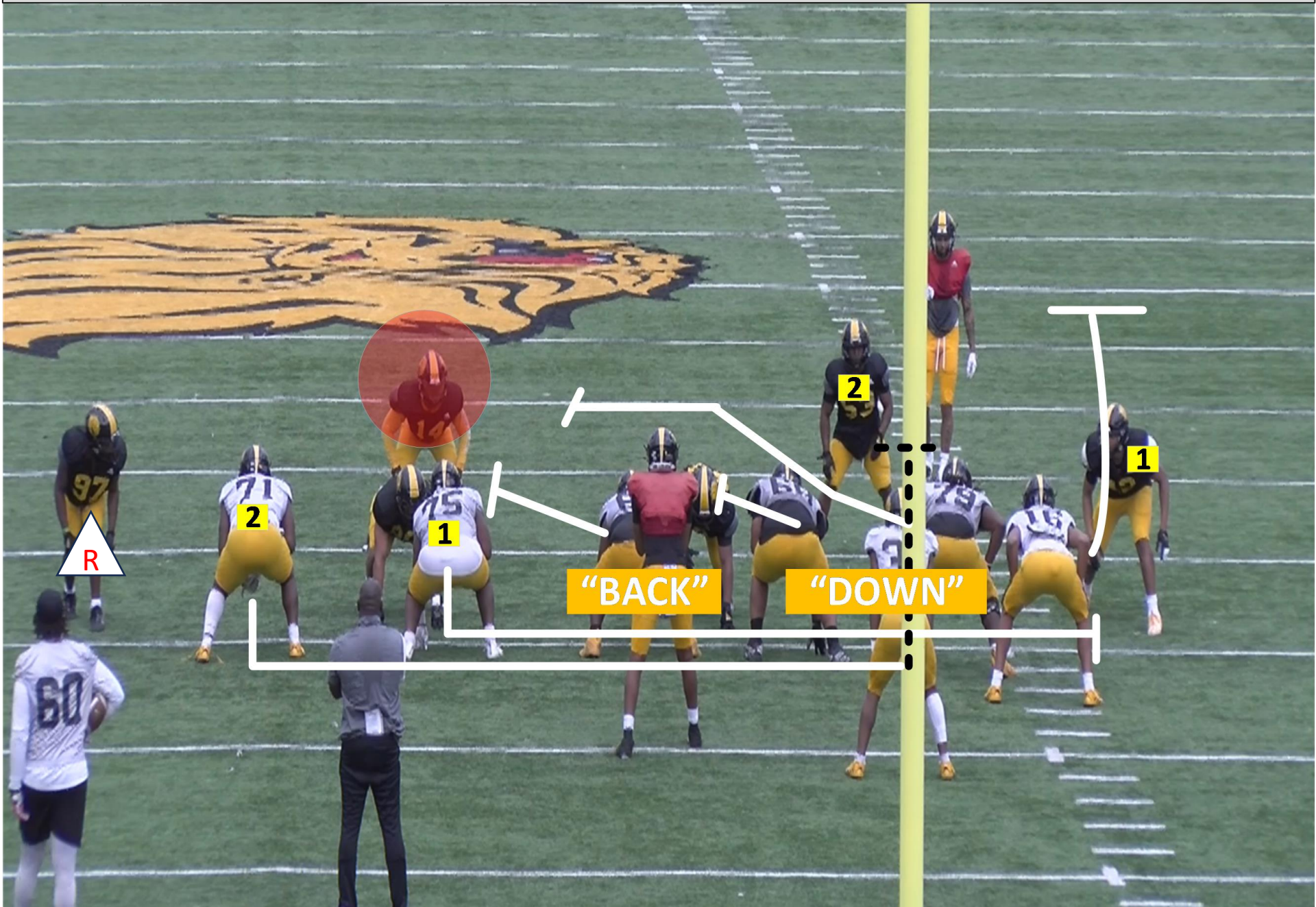
F



22

NOTES:

# 22 GATOR CNTR



R

2

1

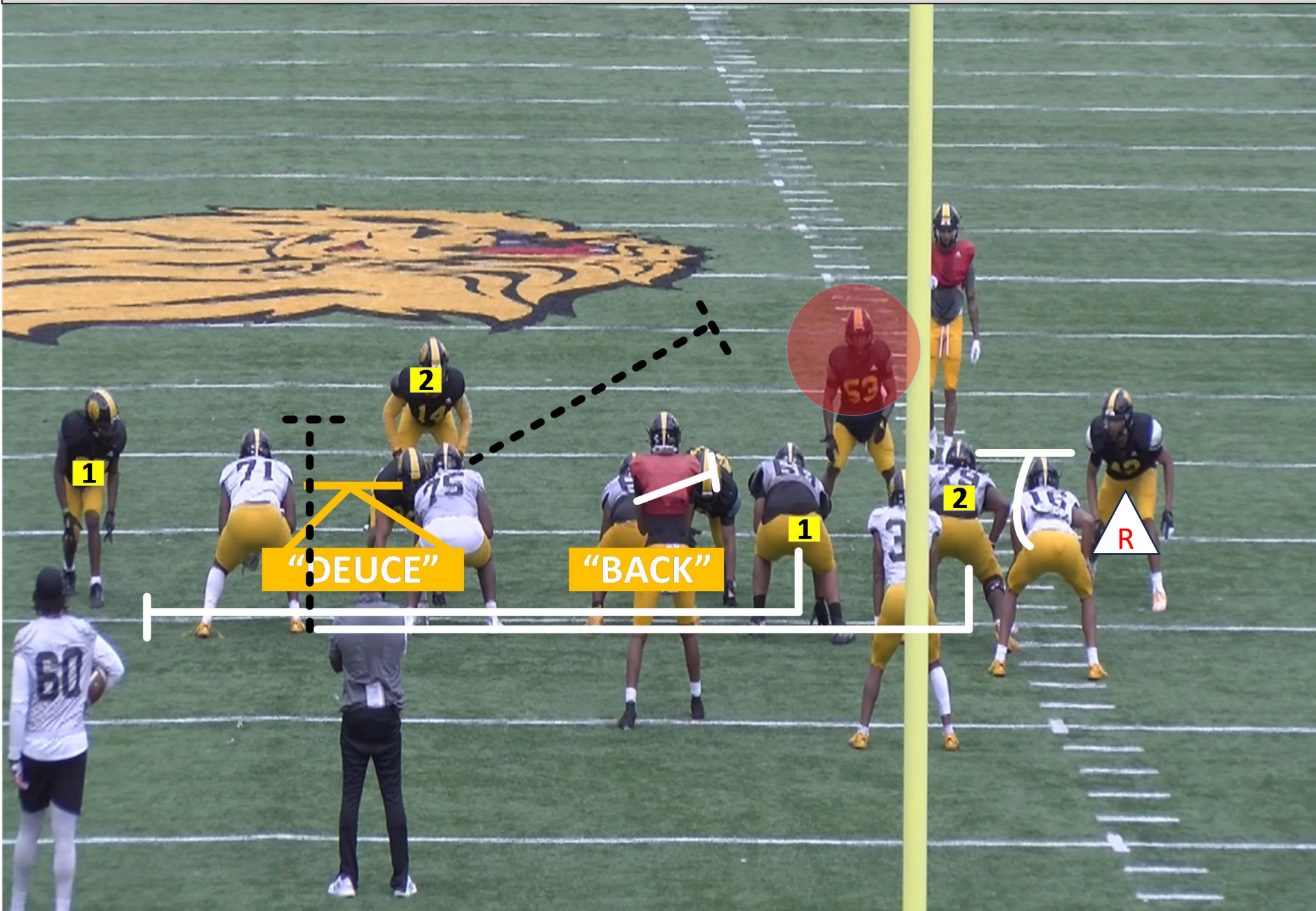
"BACK"

2

1

"DOWN"

# 23 GATOR CNTR



1

2

"DEUCE"

"BACK"

1

2

R





# TRUCK

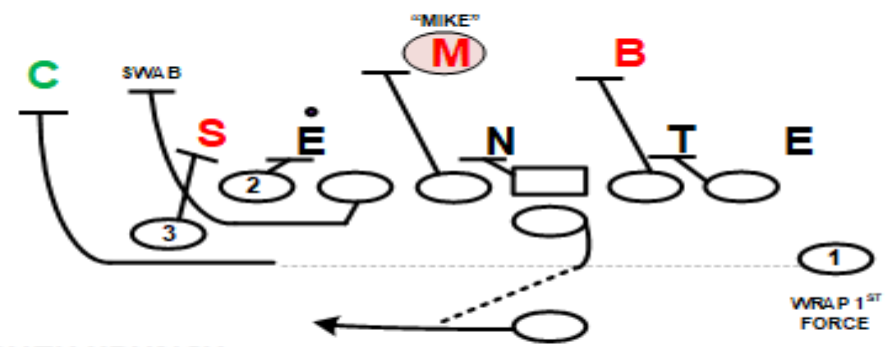
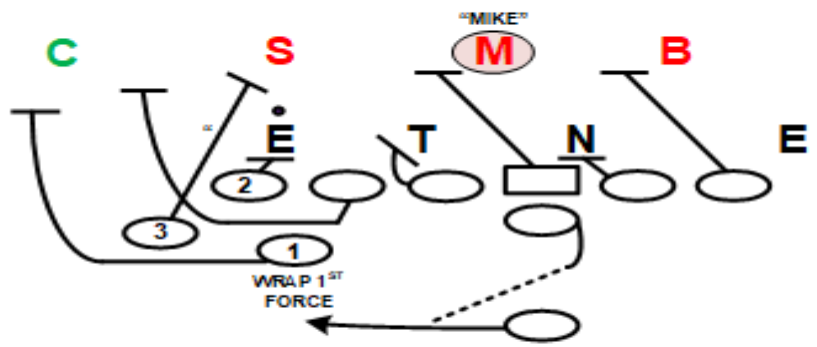


43 OVER

A

UNDER

B



SOUTH KRUNCH

SOUTH KRUNCH

**DESCRIPTION:** TOSS SWEEP TO A 3 MAN SURFACE W/ LEAD BLOCKER  
TACKLE SWABS THE WHOLE

**DECLARATION:** 4-DOWN = PLAYSIDE  
3-DOWN = MIKE

POS.	RULES / CALLS	ALERTS	COACHING POINTS
PST	SWAB THE HOLE	GAR = BLOCK DOWN B-GAP BY GAME PLAN	MUST POINT AT THE END SPOT
PSG	REACH B-GAP	TOM = PULL FOR 1 <sup>ST</sup> FORCE SINGLE = VS 2i	GAIN A GAP - DON'T CHASE
CTR	REACH A-GAP	SINGLE = VS 2i A = ODD	GAIN A GAP - DON'T CHASE
BSG	CUTOFF BACKSIDE		GAIN A GAP - DON'T CHASE
BST	CUTOFF BACKSIDE		GAIN A GAP - DON'T CHASE
#1	WRAP FOR 1 <sup>ST</sup> FORCE		

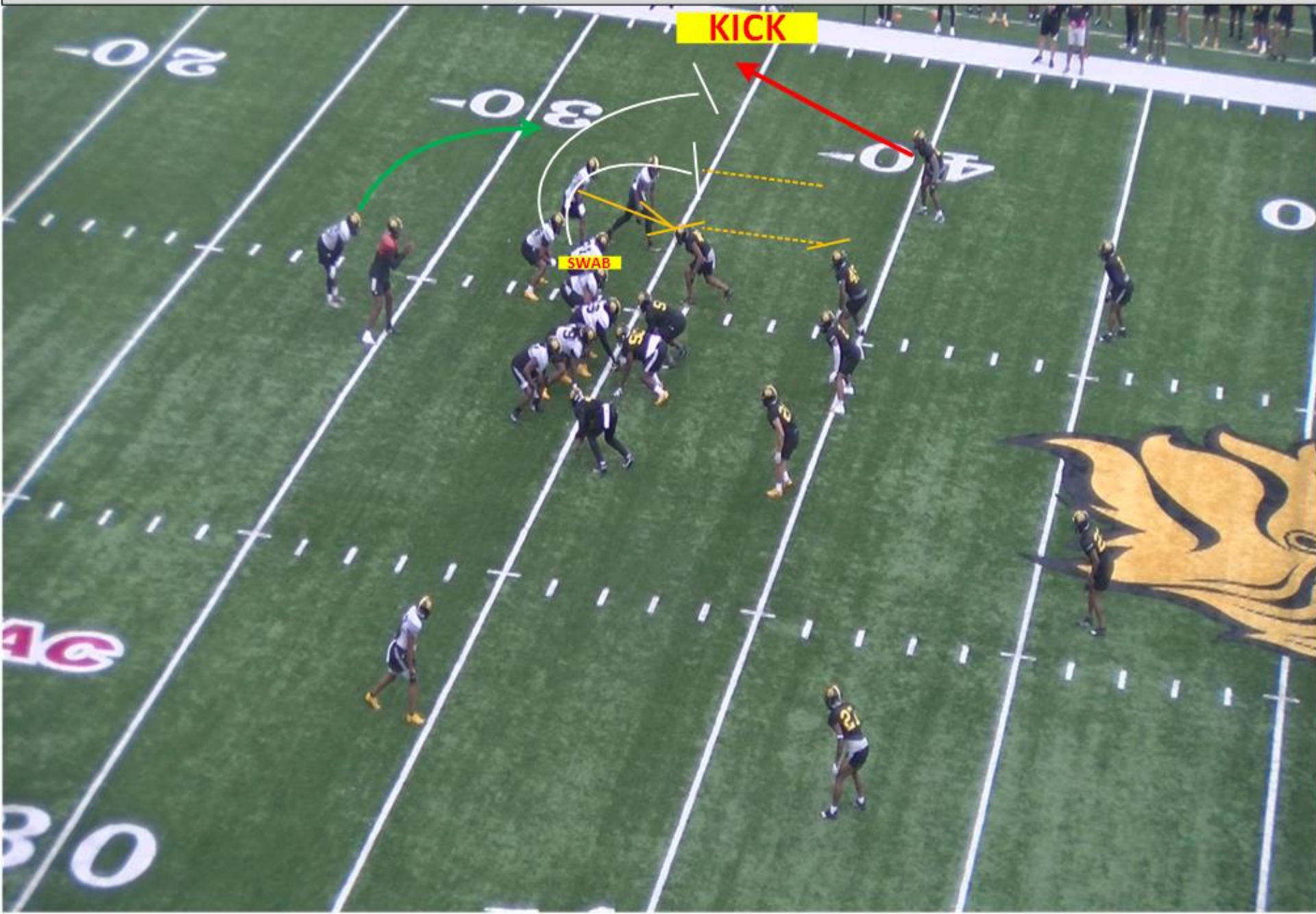
# TRUCK HOT



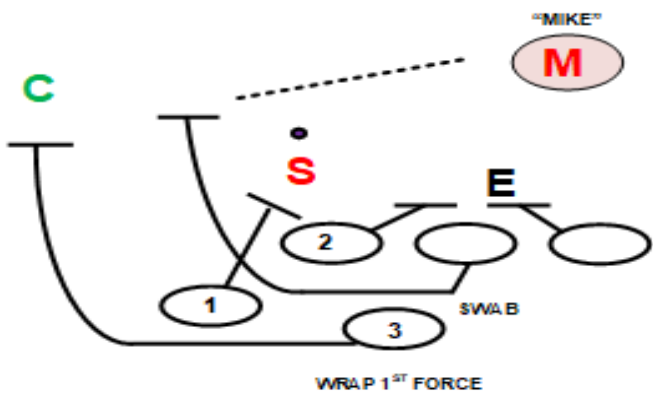
SWAB

FORCE

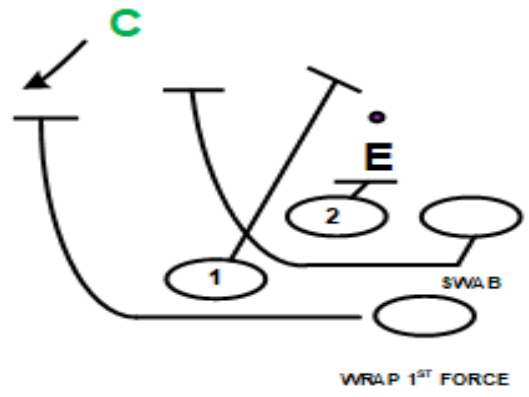
# TRUCK COLD



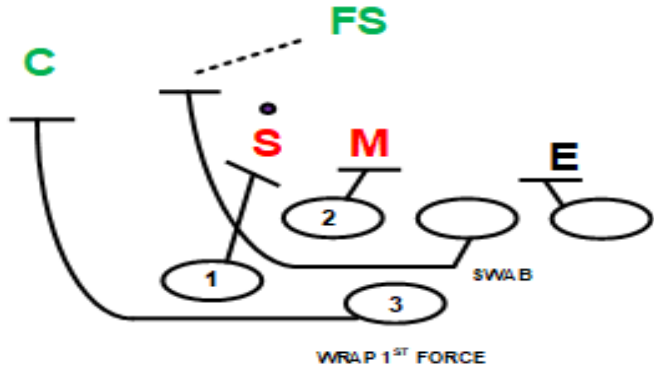
30



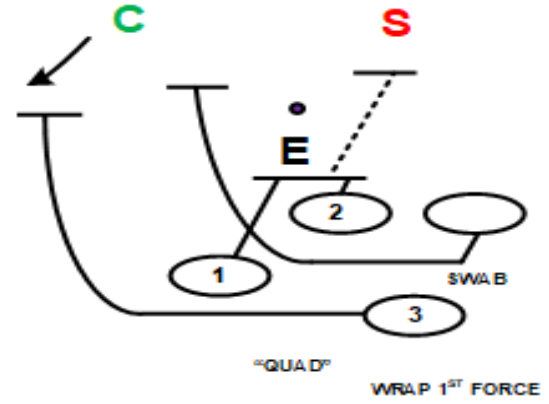
42 OVER G



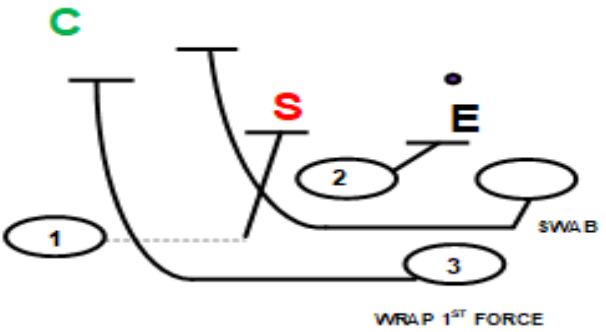
BEAR



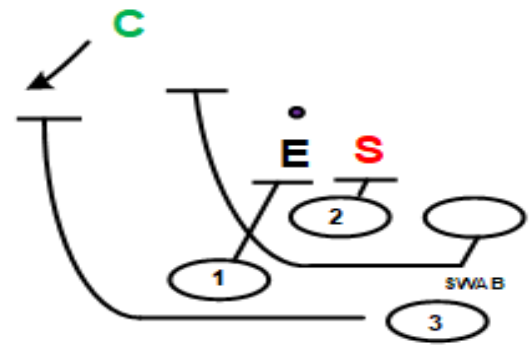
43 OVER G (9 TECH)



42 OVER SOLID



43 OVER G SAM VICE



# 2023 PLAYBOOK



# QUICK GAME



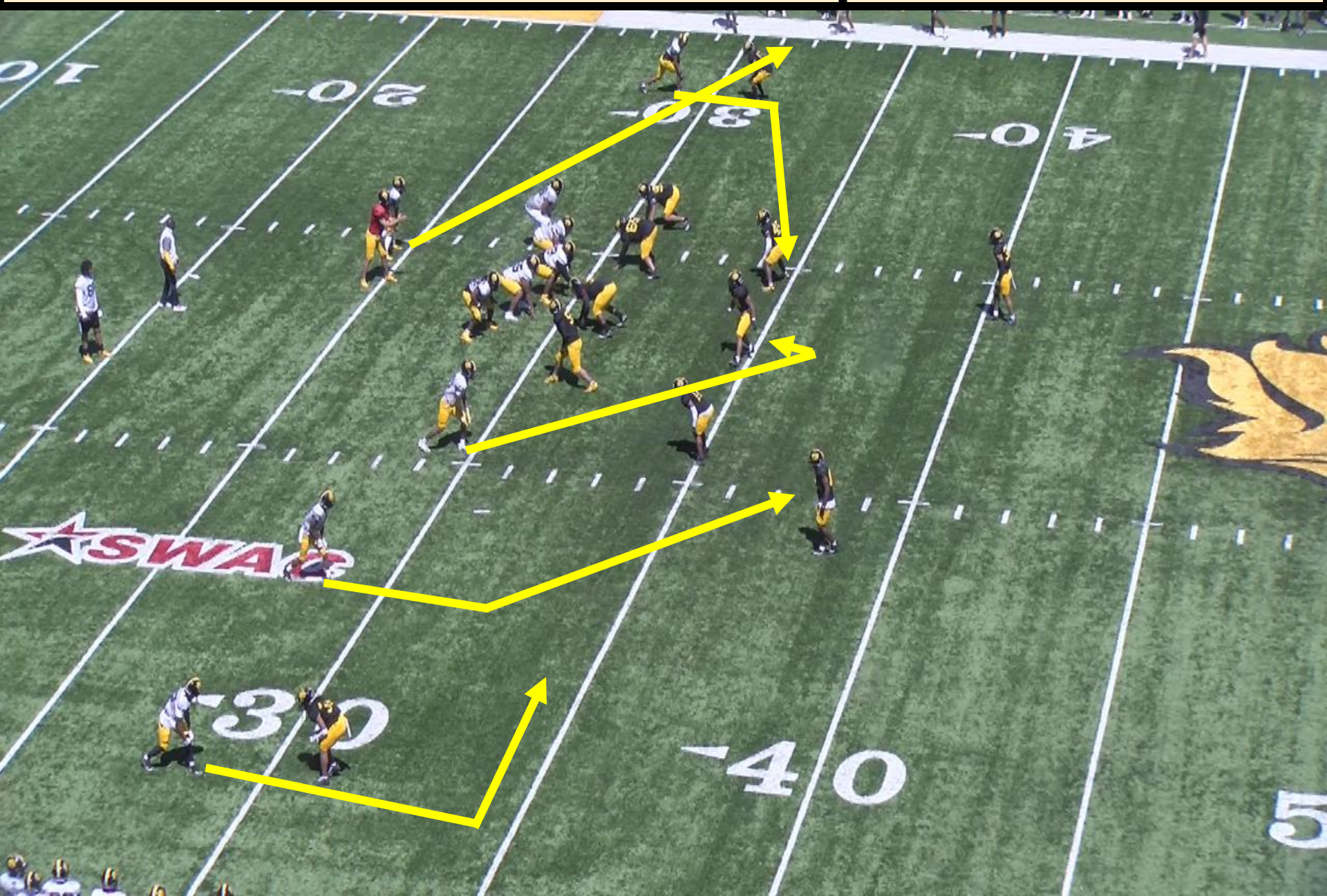
# QUICK GAME

- **SLASH**
- **PUMP SLASH**



PLAY: TRIO RT SLASH

RUN/PASS TAG:



# 2023 PLAYBOOK



# DROP BACK PASS

# DROP BACK GAME

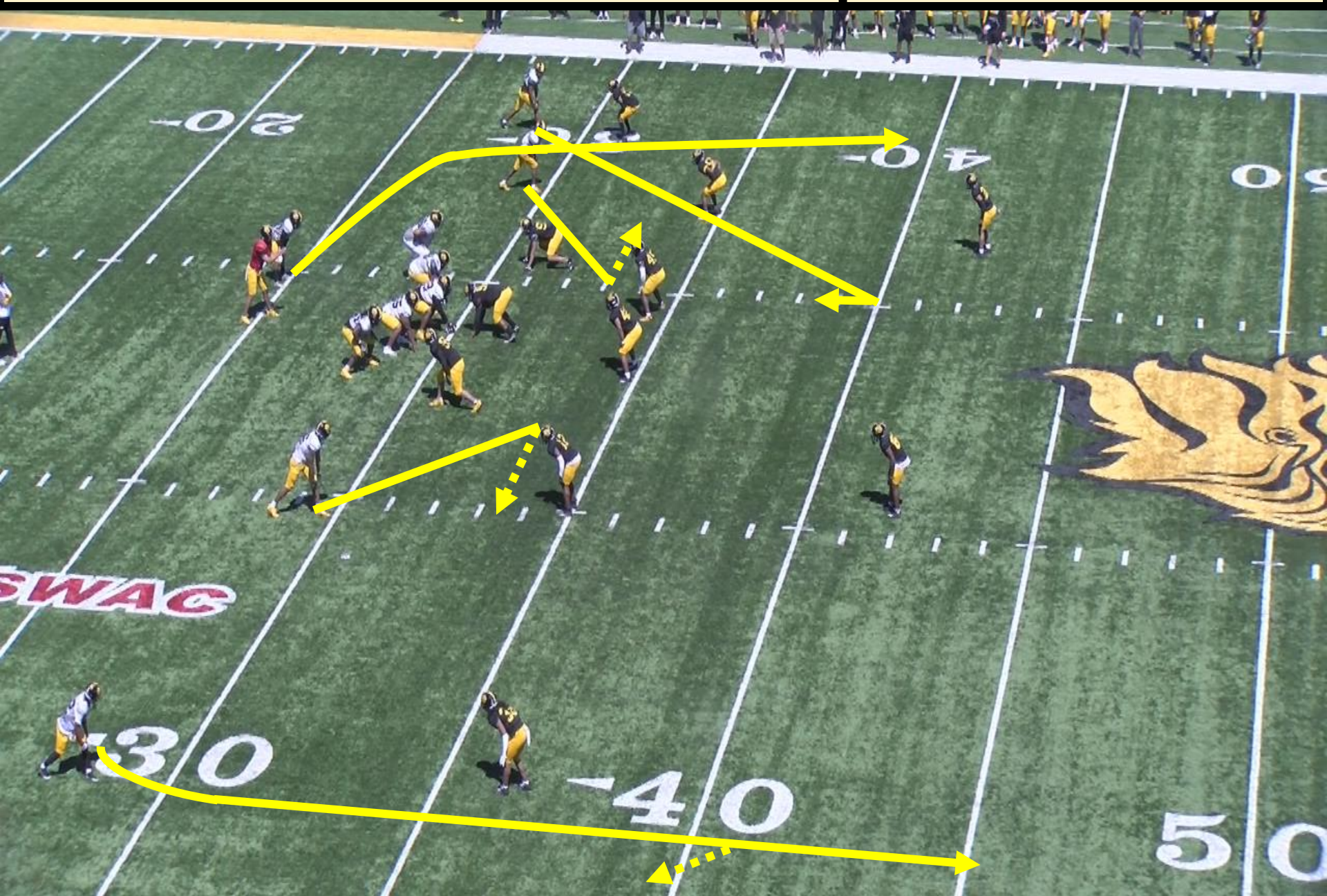
- **PIN**
- **DAYTONA SWITCH**
- **MARKER**
- **PACERS**
- **JUMP**
- **THUMB**
- **HOMERUN**
- **MESH**



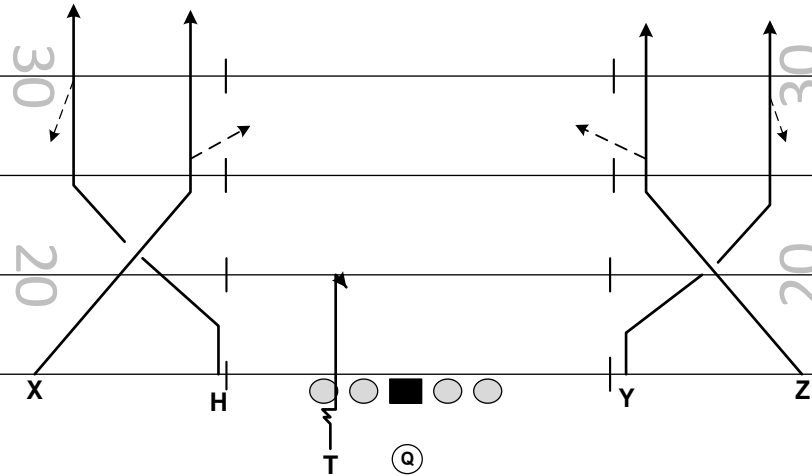


PLAY: DOUBLES RT 50 PIN

RUN/PASS TAG:



## DOUBLE RT (60) DAYTONA SWITCH



FAMILY: **VERTICAL**      CONCEPT: **STICKS**      NARROW: **SAM OR WILL**

FORMATIONS: \_\_\_\_\_      PROTECTION: **60 - 61**

PROGRESSION: **PICK A SIDE – INSIDE OUT TO T**      ALERT: **DROPOUTS**

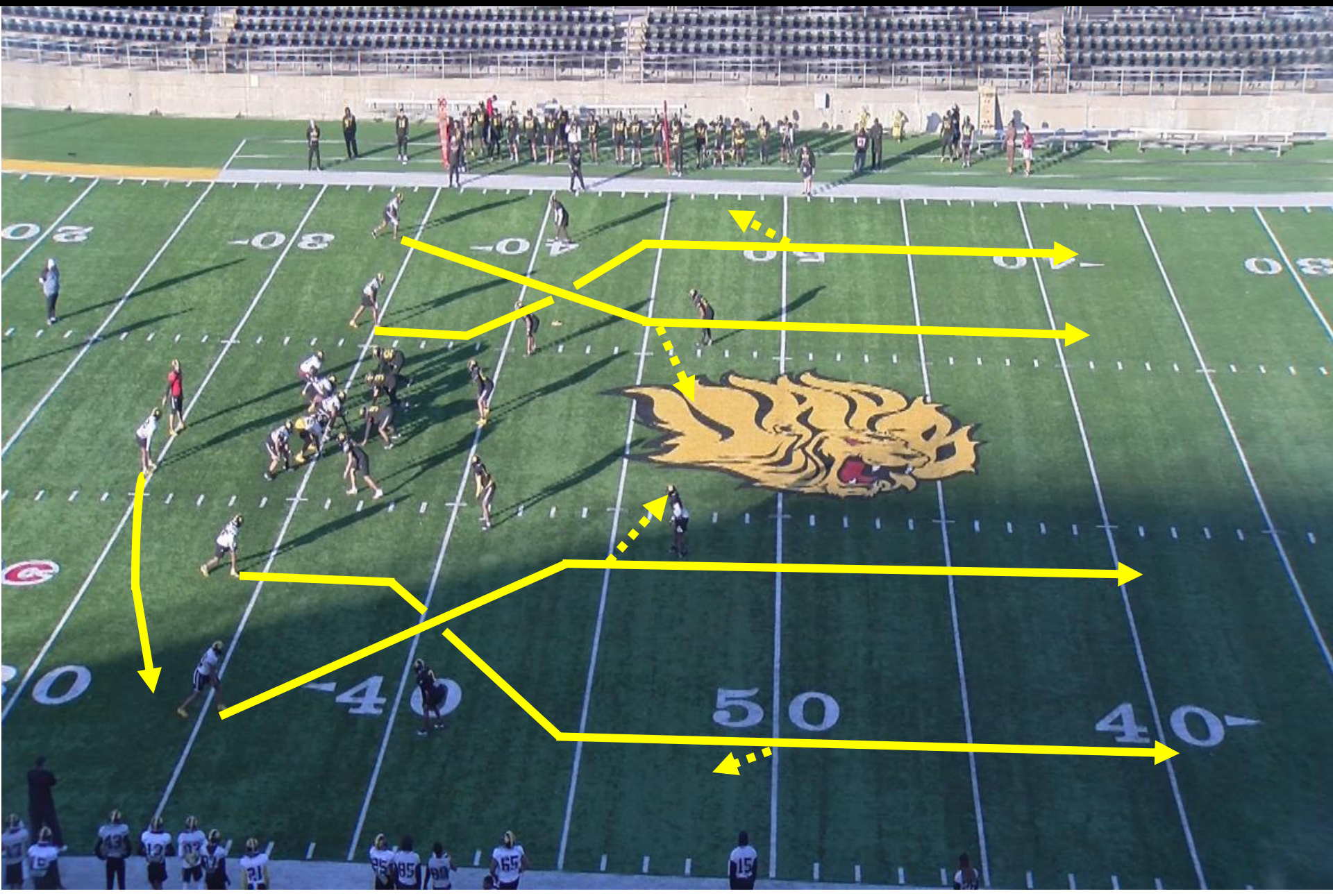
PLAYER	ROUTE	ASSIGNMENTS
Z	VERTICAL SWITCH	ANGLE DEPARTURE – MIDDLE OF THE FIELD OPEN – BEND, MIDDLE CLOSED - SEAM
Y	VERTICAL SWITCH	PRESS 3 STEPS VERTICAL TO ATTACK HOLE PLAYER, THEN CREATE THE "SWITCH"
T	TAKE IT ROUTE	5 YARDS OVER THE CENTER
H	VERTICAL SWITCH	PRESS 3 STEPS VERTICAL TO ATTACK HOLE PLAYER, THEN CREATE THE "SWITCH"
X	VERTICAL SWITCH	ANGLE DEPARTURE – MIDDLE OF THE FIELD OPEN – BEND, MIDDLE CLOSED - SEAM

PRESSURE PLAN: **REDIRECT PROTECTION TO SAFETIES TILT**

NOTES:

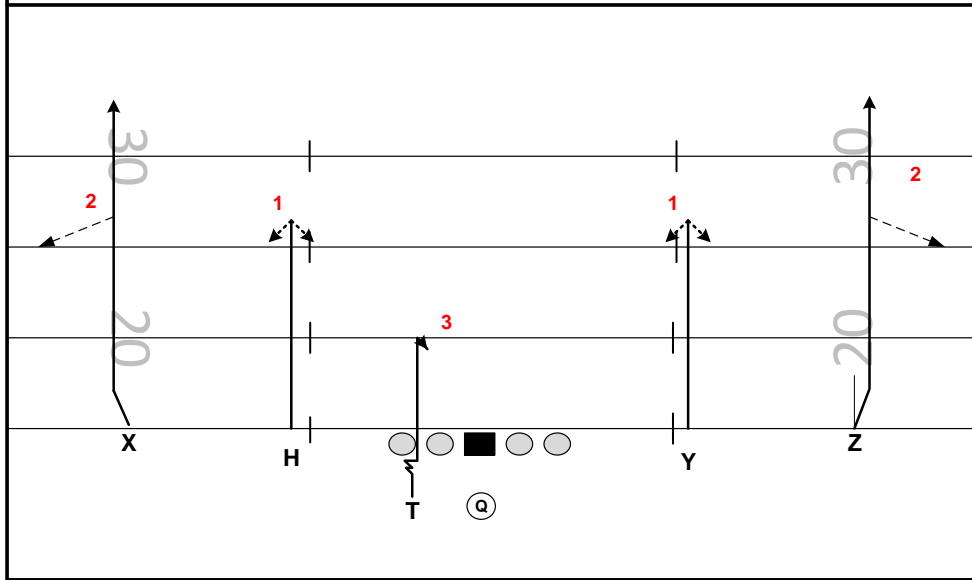
PLAY: DOUBLES LT 61 DAYTONA SWITCH

RUN/PASS TAG:





## DOUBLE RT (60) MARKER



FAMILY: **VERTICAL**      CONCEPT: **STICKS**      NARROW: **SAM OR WILL**

FORMATIONS: **DOUBLE, QUEEN, TRIO, KING**      PROTECTION: **60 - 61**

PROGRESSION: **PICK A SIDE – INSIDE OUT TO T**      ALERT: **Z/X MATCHUP**

PLAYER	ROUTE	ASSIGNMENTS
Z	GO ROUTE	CAP COVERAGE – DROPOUT. IF EVEN - LEAVING
Y	MARKER ROUTE	DEEP HITCH ROUTE – GET TO 1 <sup>ST</sup> DOWN MARKER
T	TAKE IT ROUTE	5 YARDS OVER THE CENTER
H	MARKER ROUTE	DEEP HITCH ROUTE – GET TO 1 <sup>ST</sup> DOWN MARKER
X	GO ROUTE	CAP COVERAGE – DROPOUT. IF EVEN - LEAVING

PRESSURE PLAN: **REDIRECT PROTECTION TO SAFETIES TILT**

NOTES:

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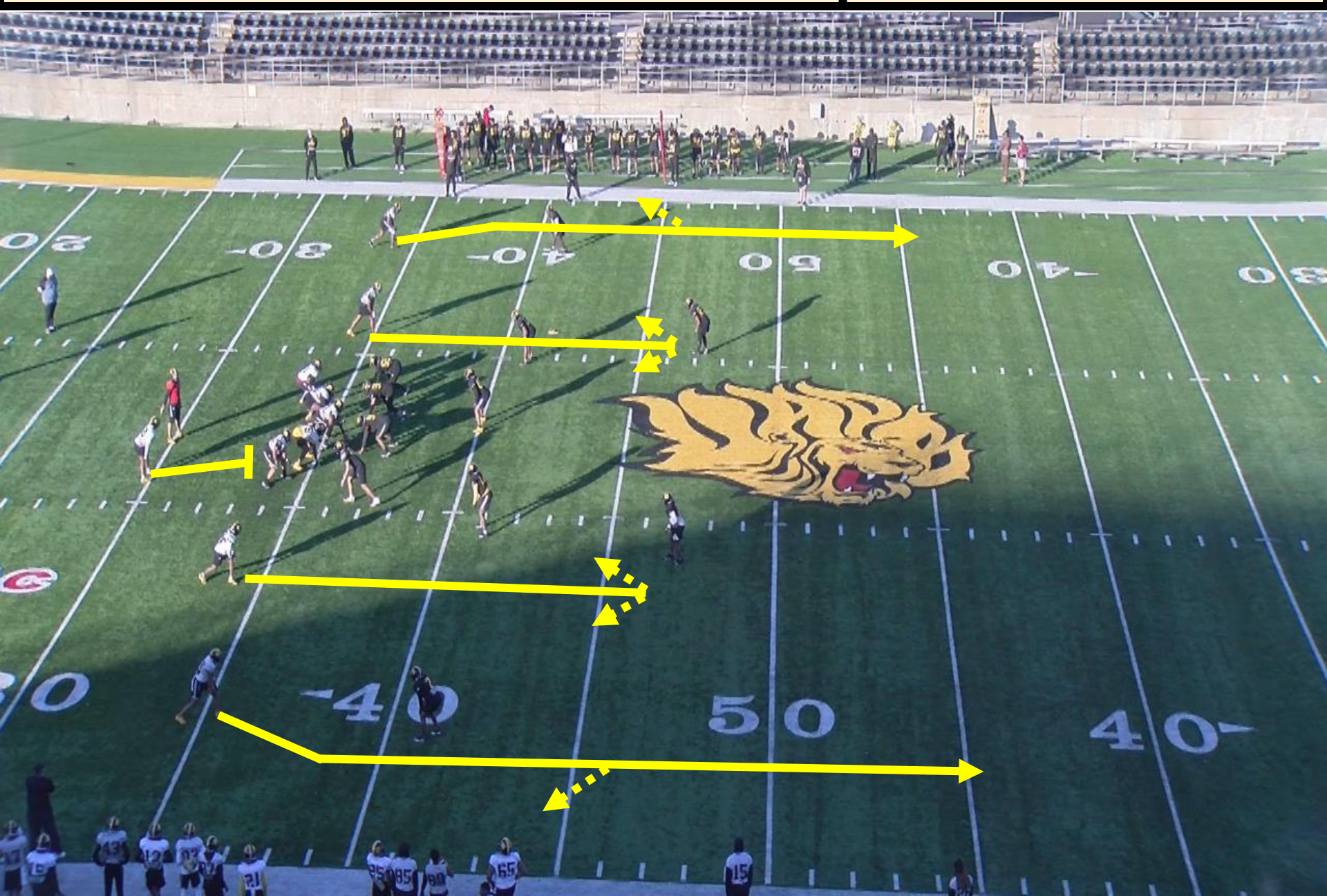
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PLAY: DOUBLES LT 61 MARKER

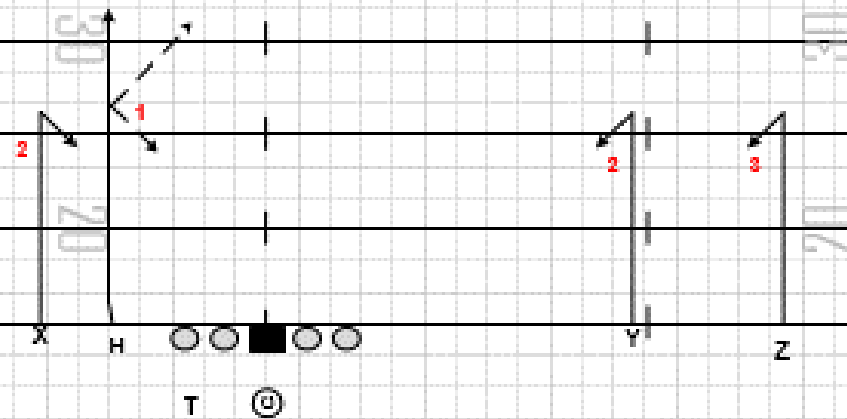
RUN/PASS TAG:



# DBLS RT 60 (H) HOMERUN

ALERT

ALERT



FAMILY: VERTICAL      CONCEPT: CHOICE      NARROW: SAFETY  
 FORMATIONS: DCUBLES, TRIO, GREEN      PROTECTION: 60/61 SOLID  
 PROGRESSION: START WITH THE H AND PROGRESS AWAY FROM ROTATION      ALERT:

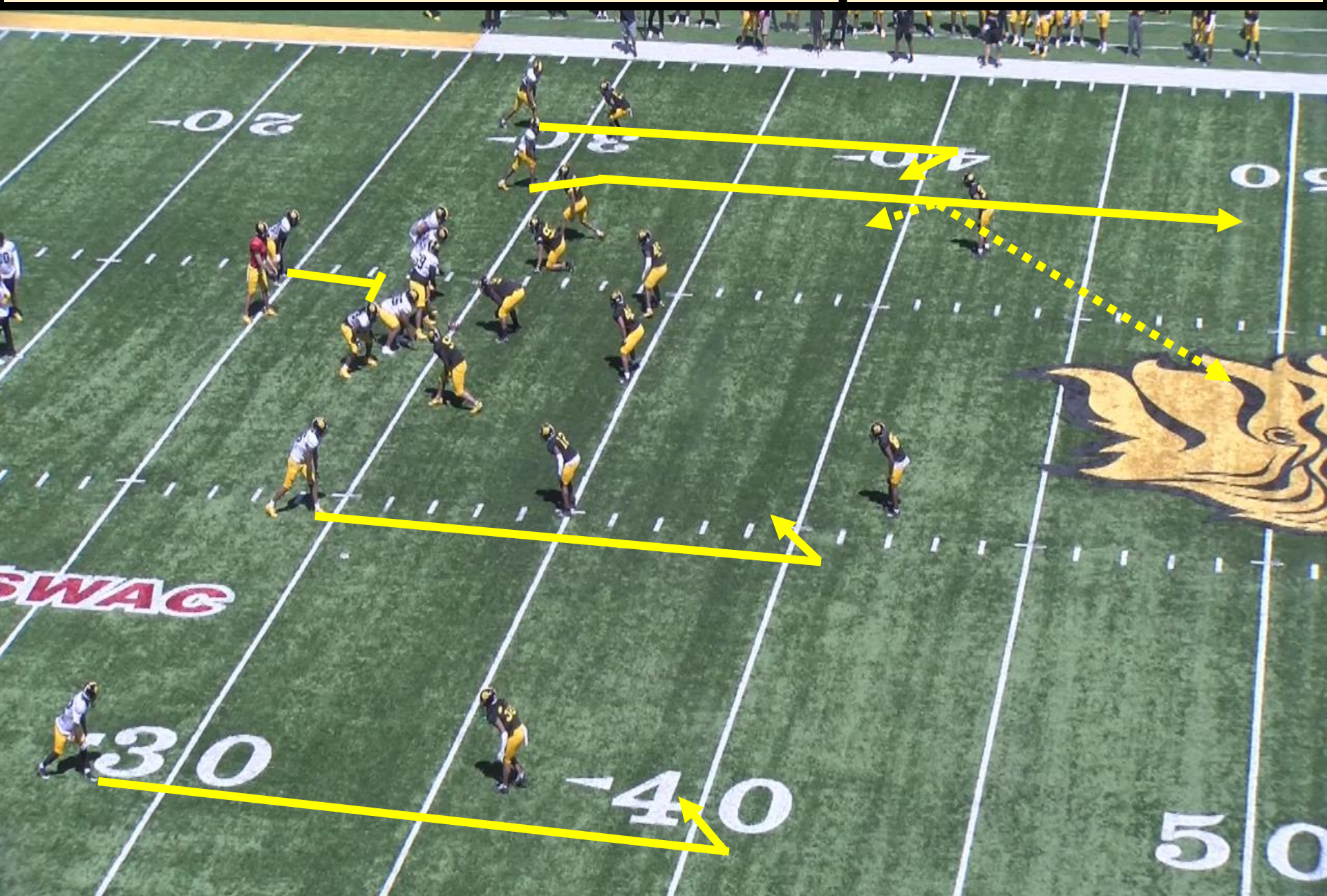
PLAYER	ROUTE	ASSIGNMENT
Z	HOOK	12-10 YDS
Y	HOOK	12-10 YDS
T	SOLID/FLASH	SOLID
H	CHOICE	POST, VERT, HOOK
X	HOOK	12-10 YDS

PRESSURE PLAN:

NOTES:

PLAY: DOUBLES RT 60 HOMERUN

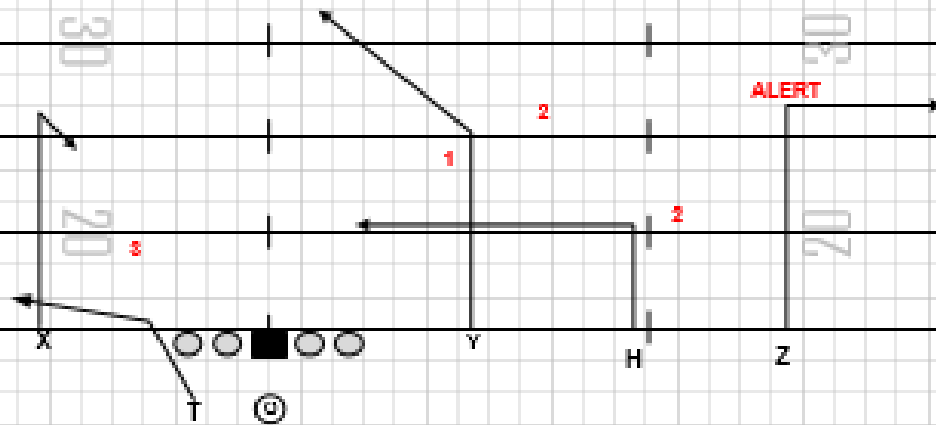
RUN/PASS TAG:



# TRIO RT 50 JUMP

2 HIGH = High Low Mike

1 HIGH = Curl Flat to Crosser



FAMILY: DRIVE: CONCEPT: HI-LOW: NARROW: MIKE  
 FORMATIONS: ALL: PROTECTION: 50/51:  
 PROGRESSION: 2 HIGH @, HIGH TO LOW, F ROT: CURL, FLAT ALERT: Z/T

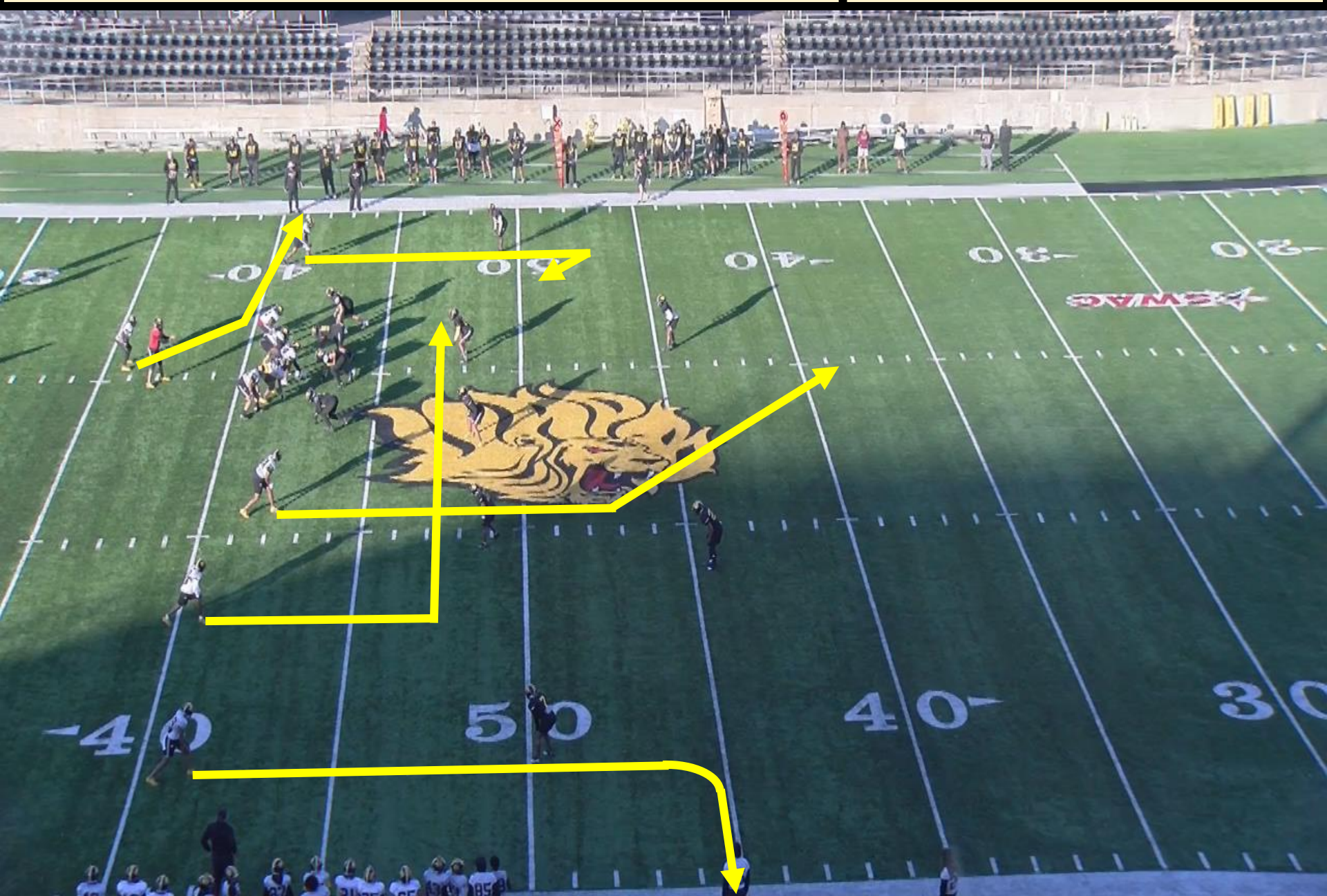
PLAYER	ROUTE	ASSIGNMENTS
Z	OUT ROUTE	12 YARDS READ THE LEVERAGE OF THE CB
Y	POST	SPRAY RELEASE POST 10 YARDS
T	FLAT	FREE RELEASE NO PROTECTION RULES
H	CRUISE	5 YARDS SQUARE CUT DEPENDING ON MIKE DROP
X	CURL	14 YD EXPLODE BACK TO THE QB

PRESSURE PLAN: REDIRECT PROTECTION WITH SAFETIES TILT

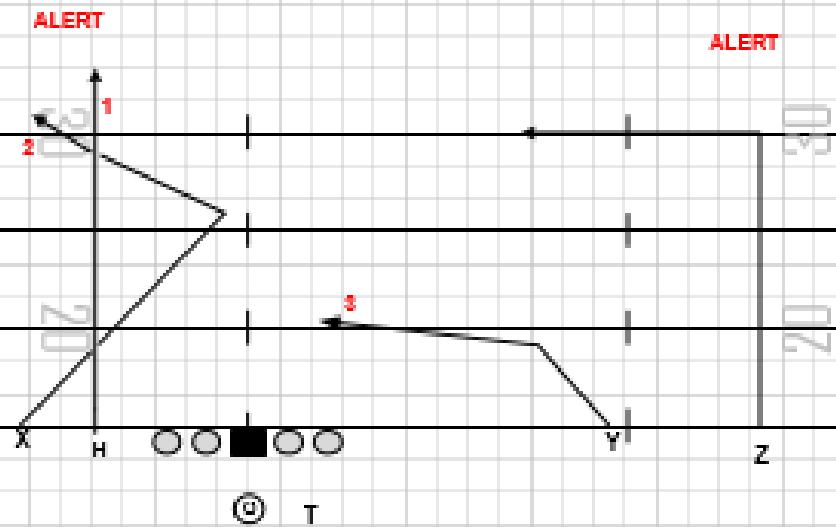
NOTES:  
 \_\_\_\_\_  
 \_\_\_\_\_  
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PLAY: TRIO RT 50 JUMP

RUN/PASS TAG:



# DBLS RT 60 THUMB



FAMILY: VERTICAL      CONCEPT: HI-LOW      NARROW: SAFETY

FORMATIONS: ALL      PROTECTION: 61

PROGRESSION: HIGH TO LOW TO SHALLOW      ALERT: SHALLOW

PLAYER	ROUTE	ASSIGNMENTS
Z	BIG DIG	DEPTH: 15 YDS VS MAN SPEED OUT
Y	SHALLOW	ALGN: -1 SPLITS, SHALLOW
T	PROTECTION	CHECK RELEASE FLAT
H	THROUGH ROUTE	TAKE 2 THRU ROUTE
X	V ROUTE	SELL OVER, 10 YARDS AIM 22 YDS OUT OF BOUNDS

PRESSURE PLAN: **REDIRECT PROTECTION WITH SAFETIES TILT**

NOTES:

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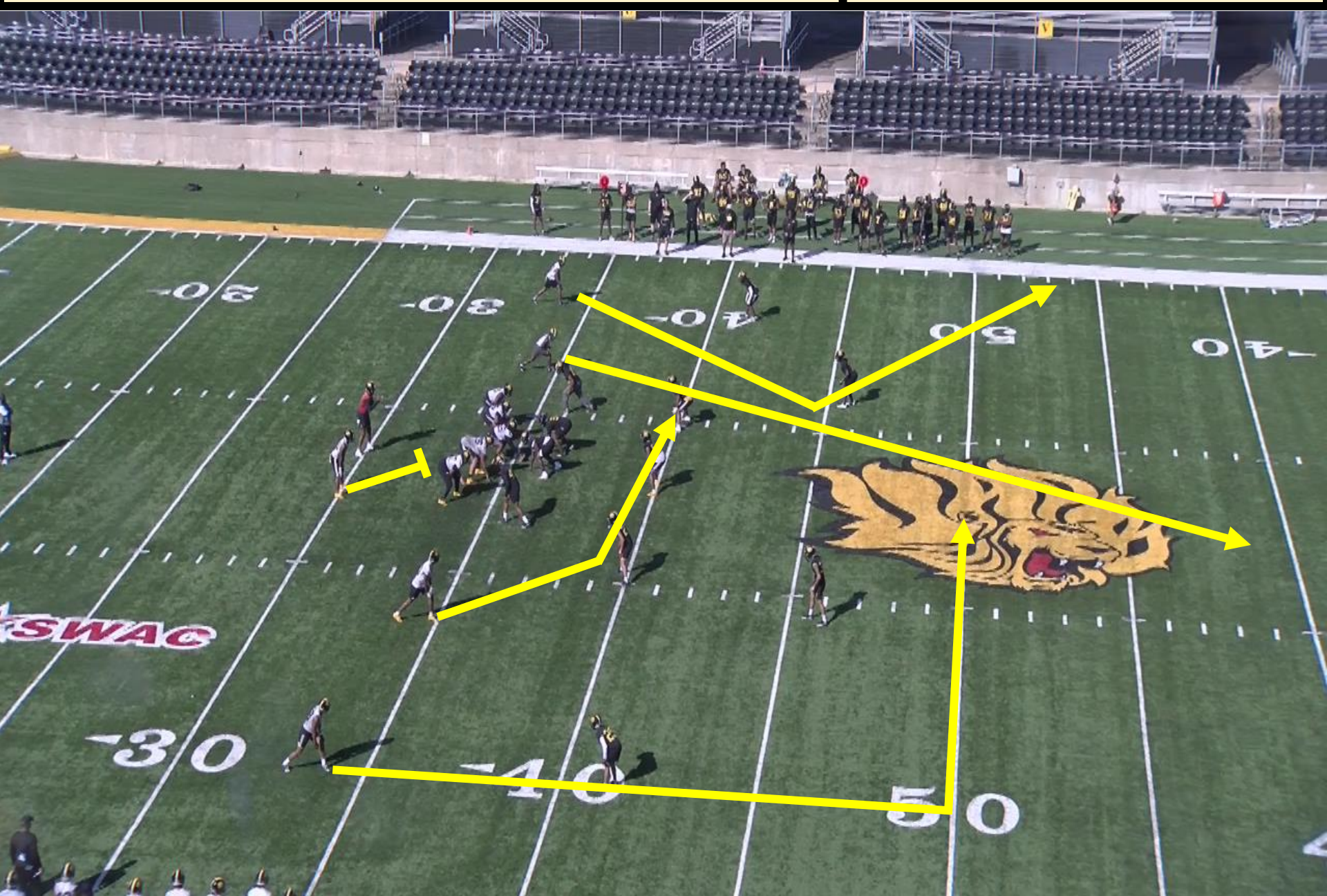
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PLAY: DOUBLES RT 60 THUMB

RUN/PASS TAG:





# 2023 PLAYBOOK



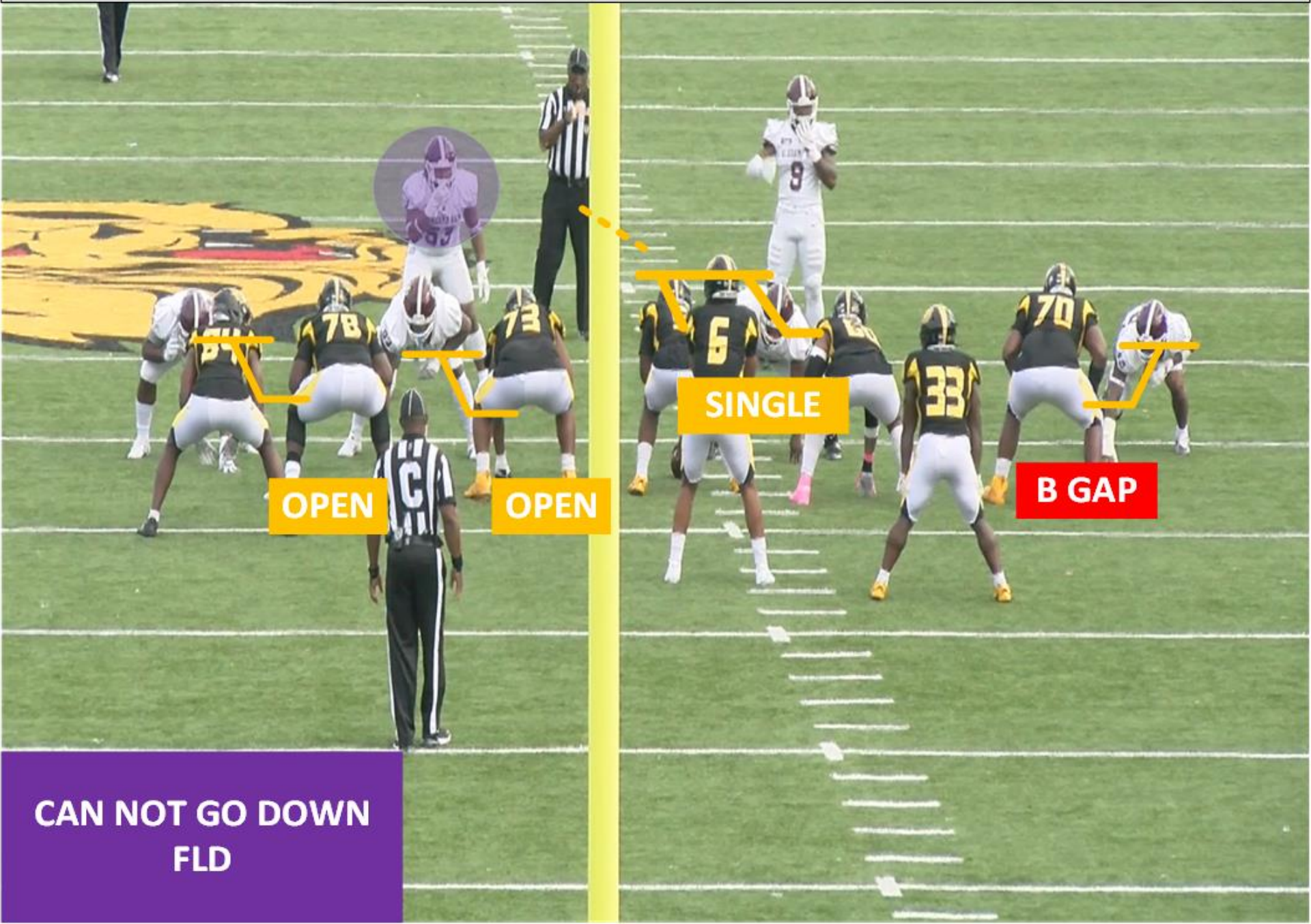
**PAP: PURPLE**

**P U R P L E**

**L  
A  
Y**

**C  
T  
I  
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N**

**A  
S  
S**



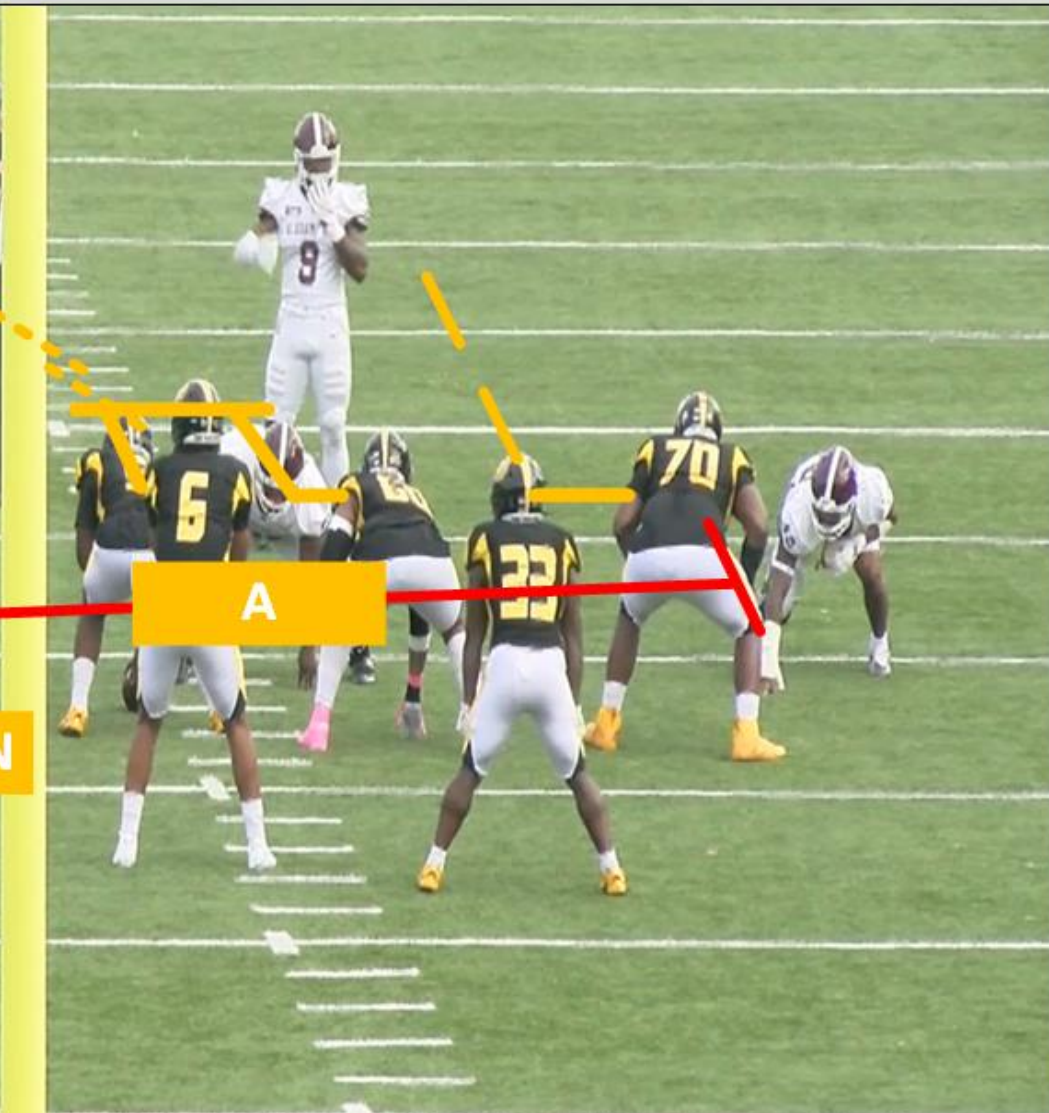
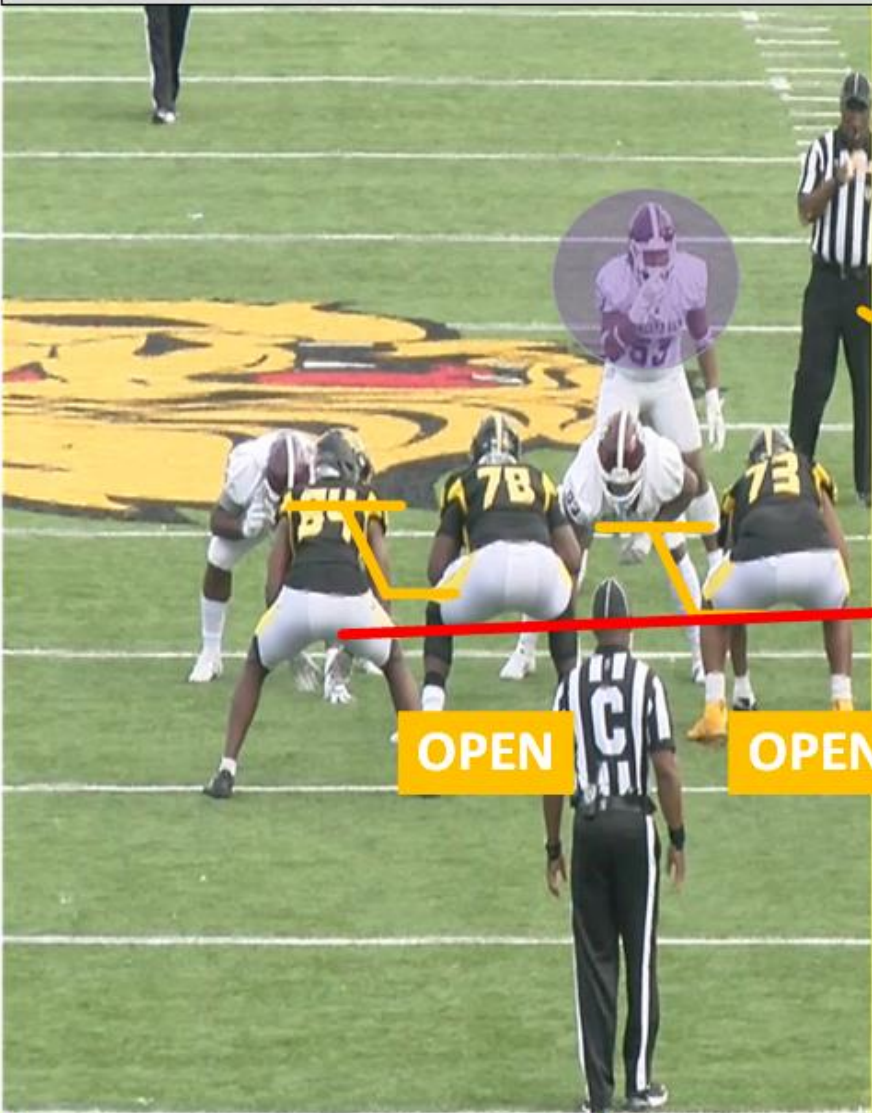
OPEN

OPEN

SINGLE

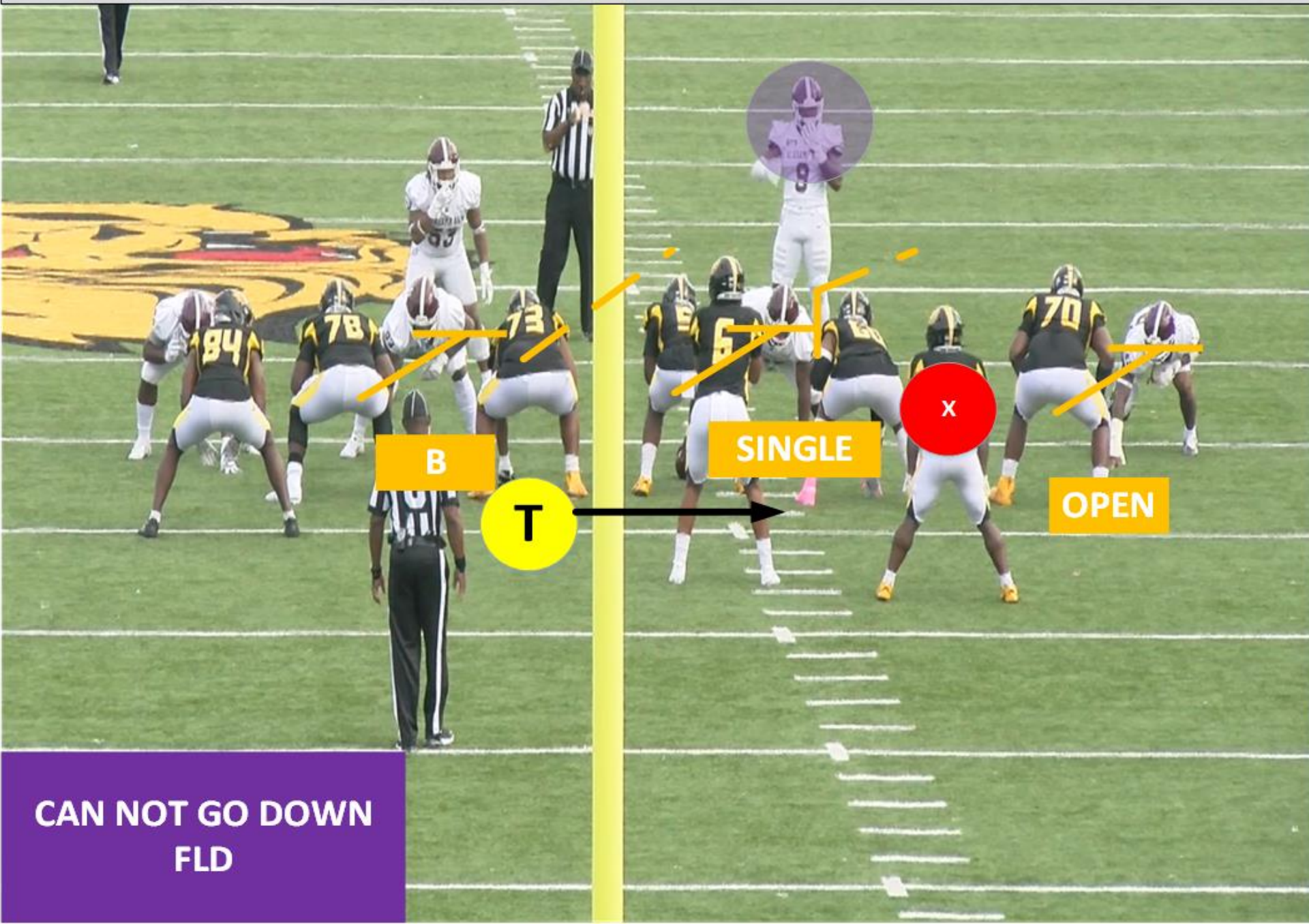
B GAP

CAN NOT GO DOWN  
FLD



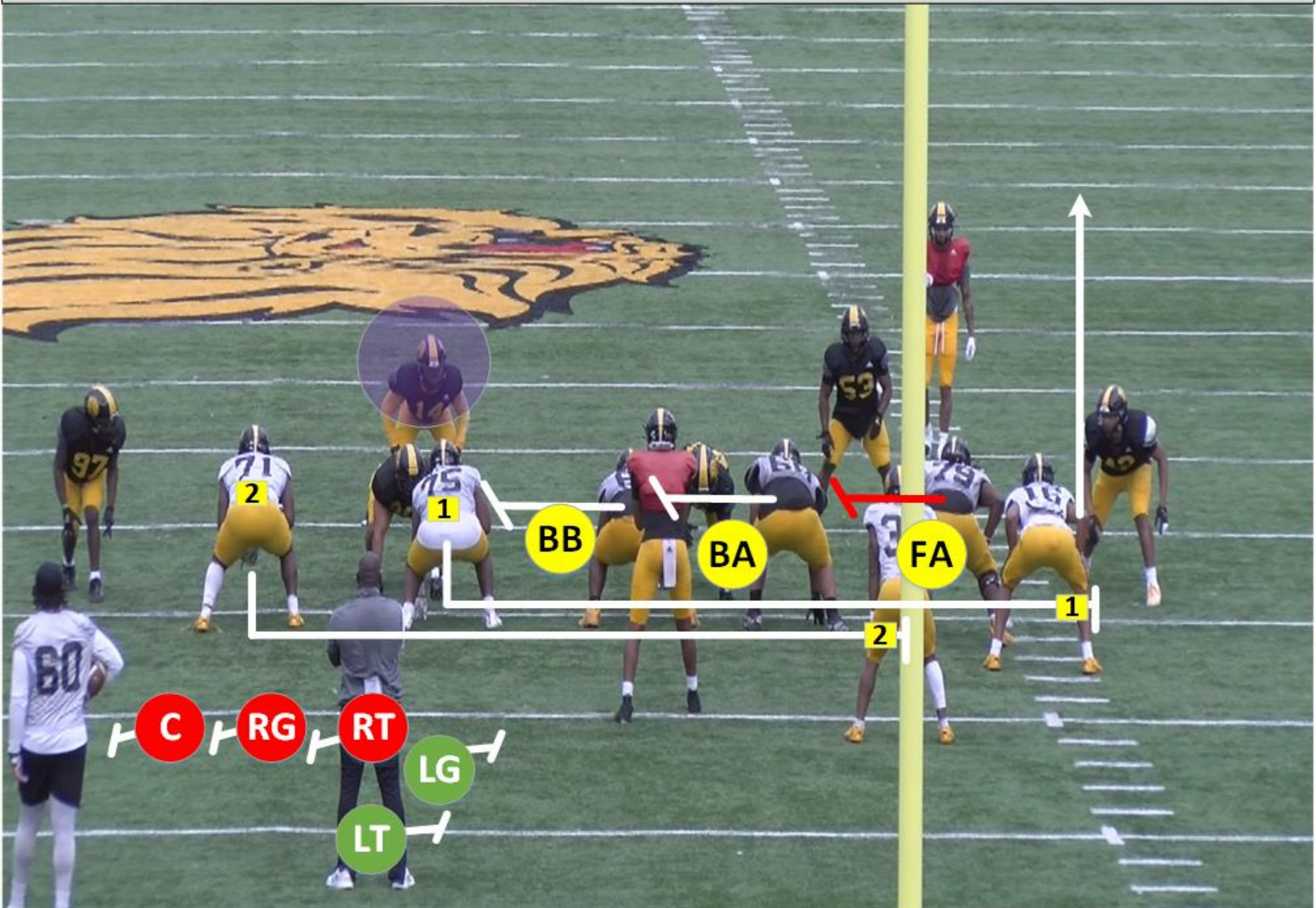
CAN NOT GO DOWN  
FLD

# 16 vs FOG

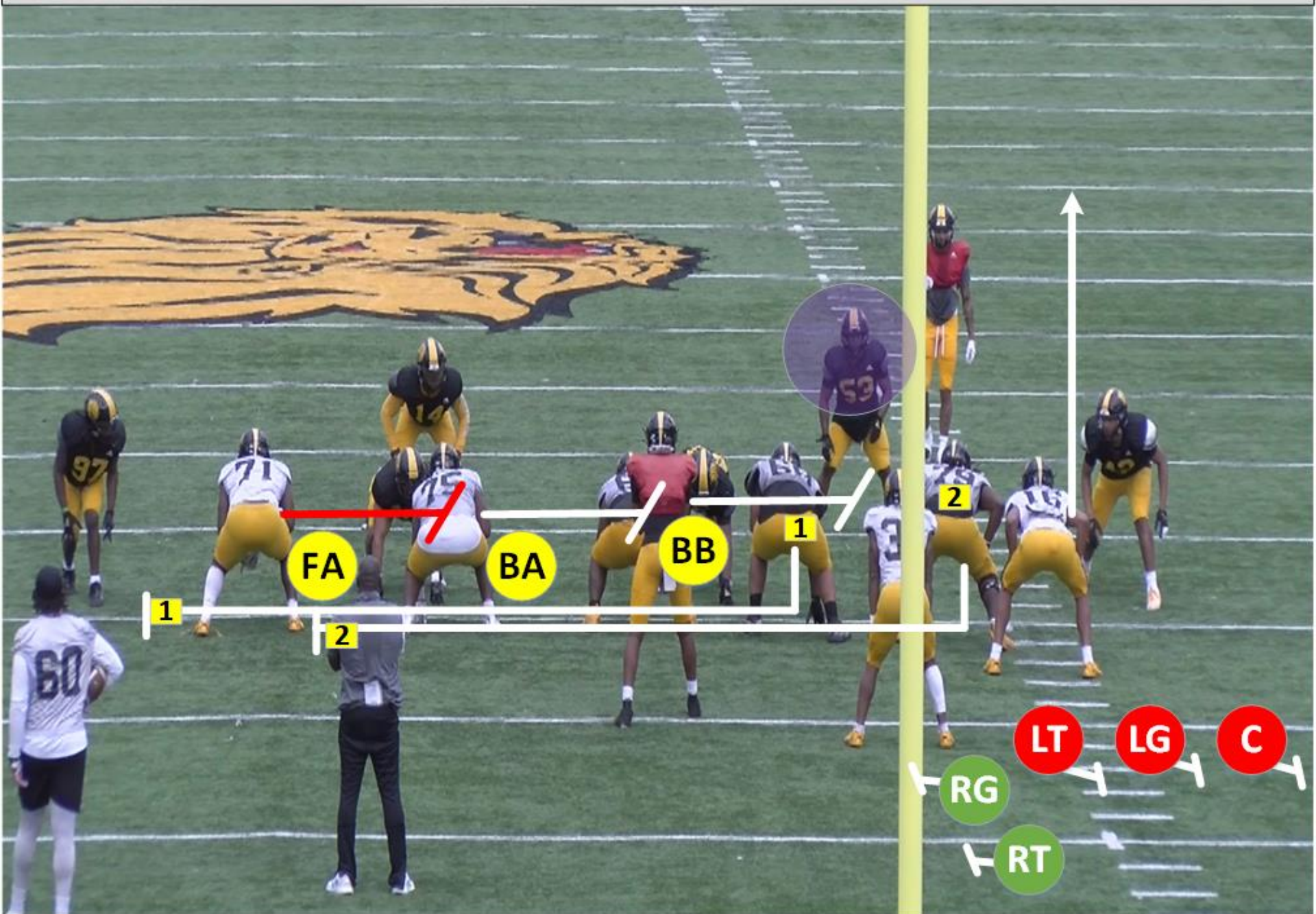


CAN NOT GO DOWN  
FLD

# PURPLE 22 GATOR



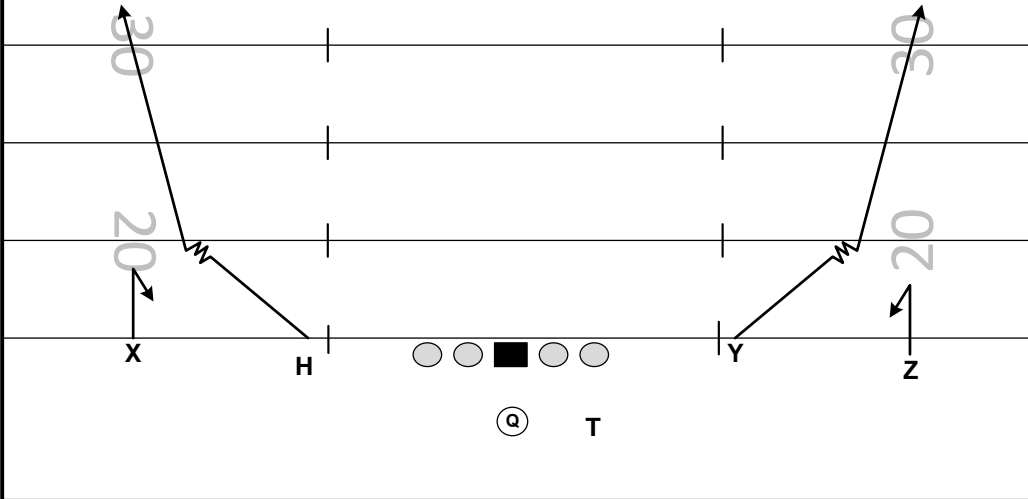
# PURPLE 23 GATOR







# DOUBLE RT LOCK 1



FAMILY: **PLAY ACTION**    CONCEPT: **LOCK**    NARROW: **CAPPED DEFENDER**

FORMATIONS: **DOUBLE/QUEEN/TRIO/KING/GREEN/BLUE**    PROTECTION: \_\_\_\_\_

PROGRESSION: **KEY – HIGH/LOW**    ALERT: \_\_\_\_\_

PLAYER	ROUTE	ASSIGNMENTS
Z	KEY	1 STEP – BABY BACK
Y	STALK N' GO	OUTSIDE RELEASE 2 <sup>ND</sup> LEVEL DEFENDER – FIND GRASS
T	SHOW PROTECTION	PROTECTION – TO TAKE IT
H	STALK N' GO	OUTSIDE RELEASE 2 <sup>ND</sup> LEVEL DEFENDER – FIND GRASS
X	KEY	1 STEP – BABY BACK

PRESSURE PLAN: \_\_\_\_\_

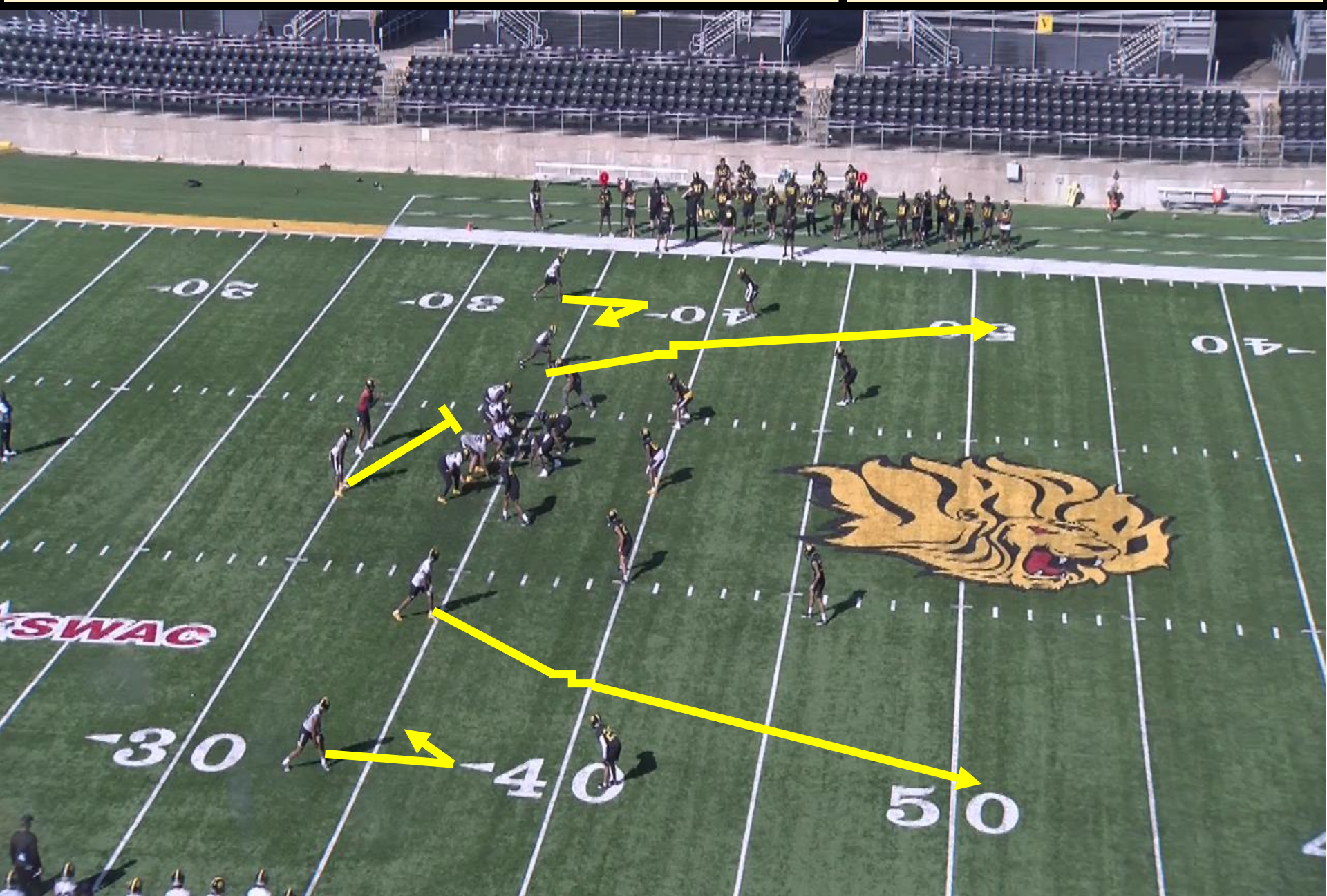
NOTES: \_\_\_\_\_

\_\_\_\_\_

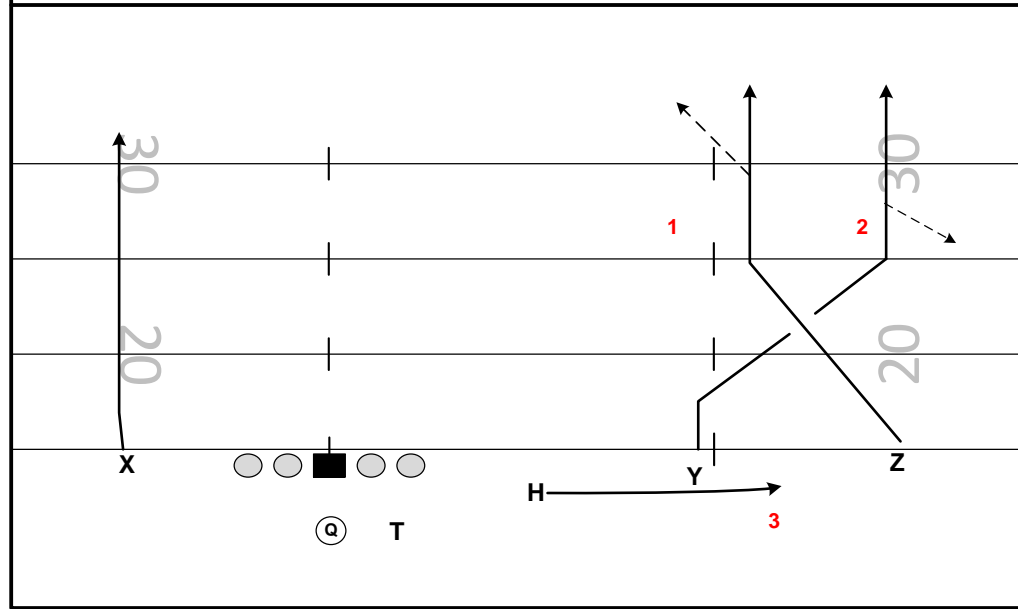
\_\_\_\_\_

PLAY: DOUBLES RT LOCK 1

RUN/PASS TAG:



## TRIO RT LOCK 3



FAMILY: **PLAY ACTION**    CONCEPT: **VERTICAL**    NARROW: **CAPPED DEFENDER**  
 FORMATIONS: **TRIO, DOUBLE H GHOST/JET**    PROTECTION: **RUN PLAY**  
 PROGRESSION: **KEY – INSIDE/OUT TO CHECKDOWN**    ALERT: **GIFT**

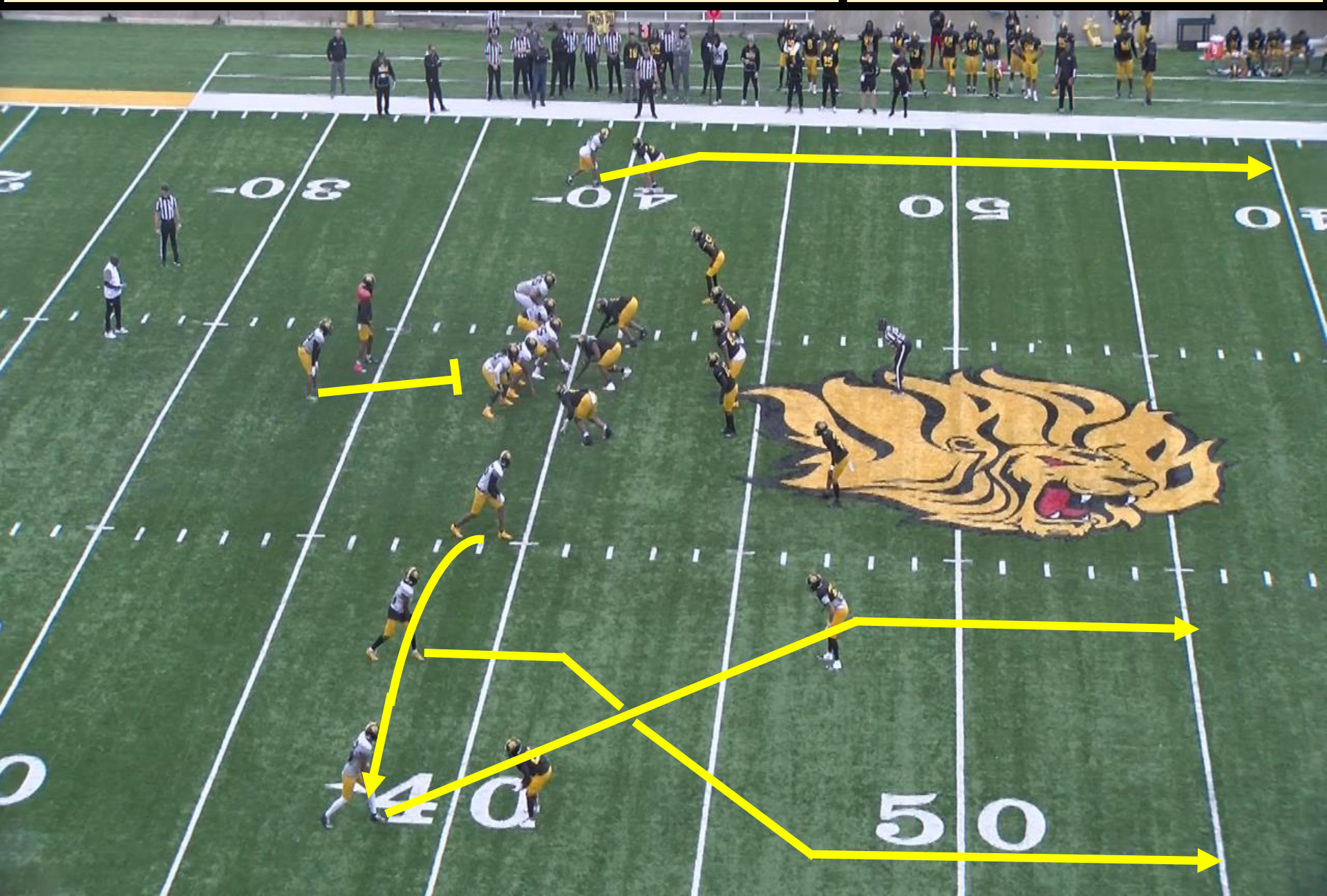
PLAYER	ROUTE	ASSIGNMENTS
Z	DAYTONA SWITCH ROUTE	45 DEGREE ANGLE DEPARTURE – LANDMARK 3 YDS OUTSIDE HASH
Y	DAYTONA SWITCH ROUTE	PRESS 3 STEPS VERTICAL TO ATTACK HOLE PLAYER, THEN CREATE THE "SWITCH"
H	KEY 3	BUBBLE KEY ROUTE
T	SHOW PROTECTION	PROTECTION – TO TAKE IT
X	GIFT	5 STEP HITCH/ADJUST TO FADE VS. PRESS MAN

PRESSURE PLAN: **REDIRECT PROTECTION W/ SAFETY TILT**

NOTES:  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

PLAY: TRIO RT LOCK 3

RUN/PASS TAG:



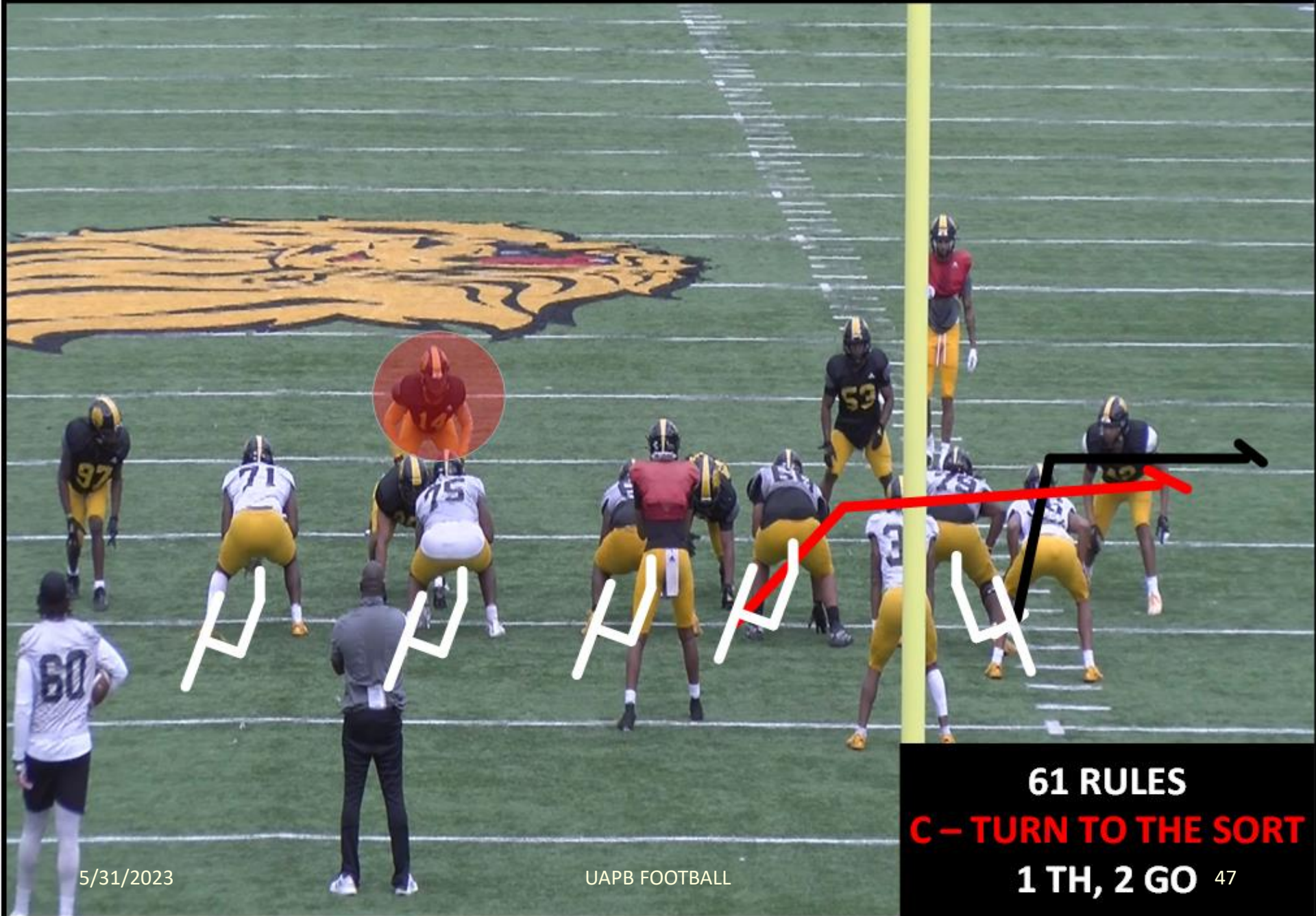
# 2023 PLAYBOOK



# SCREENS



# ROCKET

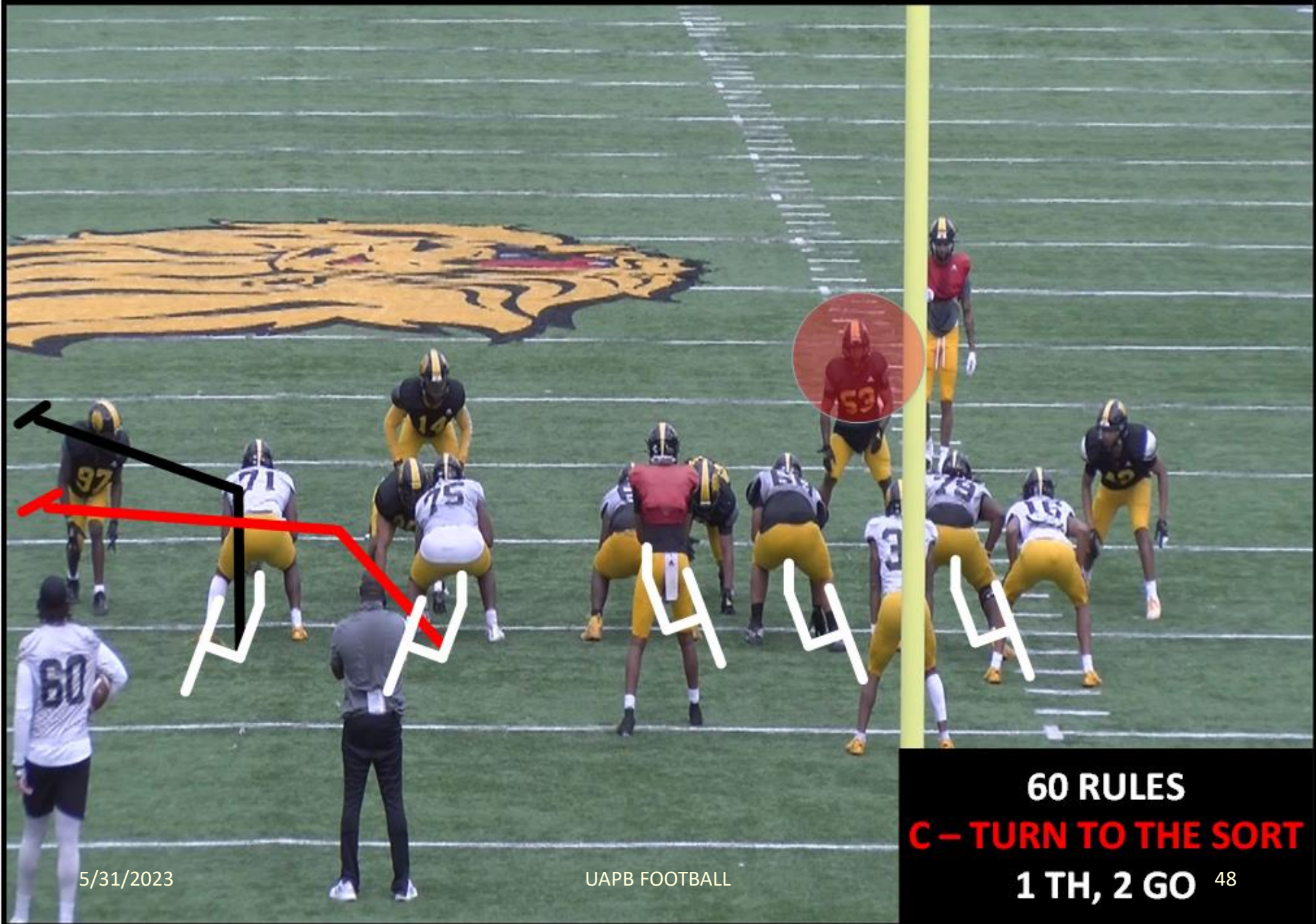


5/31/2023

UAPB FOOTBALL

**61 RULES**  
**C – TURN TO THE SORT**  
**1 TH, 2 GO 47**

# LASER



5/31/2023

UAPB FOOTBALL

**60 RULES**  
**C – TURN TO THE SORT**  
**1 TH, 2 GO** 48



